

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

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Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

This tutorial has been developed to share my experience and knowledge gained over several years of volunteering in the score room. It is intended to help you gain some insights and help you along the way and not be how you have to do it. At the end of the day it is up to each host school on how they operate their score room while adhering to the rules/guidelines as published in the NWDRC Manual. This tutorial is based on the published NWDRC Manual (20 Nov 2017 version) and uses the Olympic Division as basis for score sheet counts, etc.

Please provide me any feedback (questions, corrections or suggestion) as I intend to keep this as accurate and current as I can. The best way to reach me is via e-mail at: mike.ankrom@comcast.net

Hope you find this helpful and valuable. Thank you for volunteering!

Take Care

Mike

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Resources

Your school JROTC Instructors

Division Coordinator (Olympic Division- Chief William J. Thiel, Oak Harbor High School)

Other Division Member JROTC Instructors

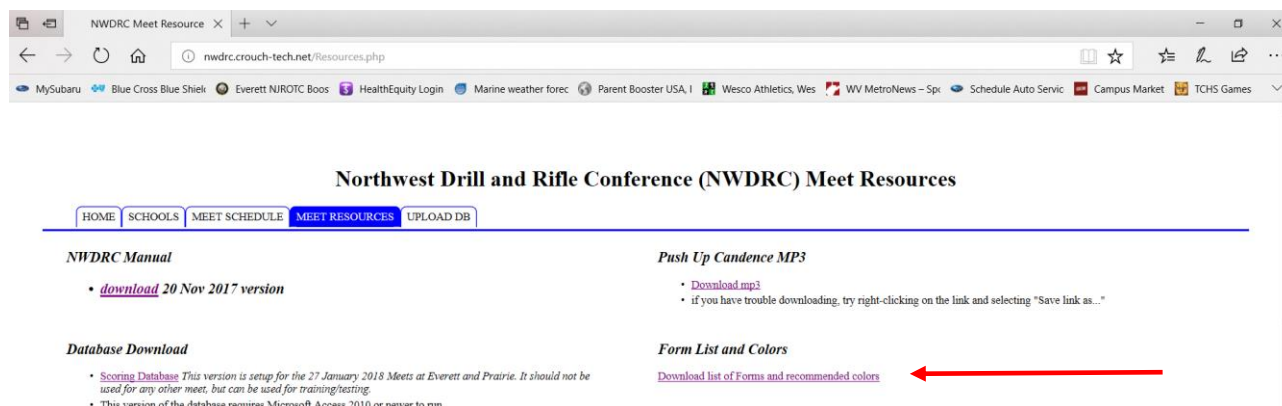
NWDRC Scoring Coordinator- Dee Crouch

NWDRC Website- <http://nwdrc.crouch-tech.net/index.php>

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Score Sheets

Should be provided to your school JROTC Instructors by Dee Crouch, NWDRC Scoring Coordinator. He will have them color coded and group them by event and “phase” (see more details on this in the Unarmed/Armed drill sections below. If so skip to [Judges Clipboards](#) below. If not then you can find the Form List and Colors as well as download/print the forms from NWDRC Website in the Meet Resources section.



**** Note 1:** If you need to print Forms then try to use the colors as outlined on the Form List and Colors link on the NWDRC website. If you do not have all these colors then use contrasting colors for the various events as depicted on the Forms List and Colors.

**** Note 2:** For Color Guard 1 & 2, Unarmed Drill Regulation & Armed Drill Regulation download/print the correct sequence # for your event. Your instructor can provide these. For example Color Guard sequence #5, Unarmed Drill Regulation sequence #2 & Armed Drill Regulation sequence #1 which will be doubly important for the scoring database later on.

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These forms are the 2017 versions.

IAED, DAED, DUED and other Forms

- Military Instructor Verification Form [Download pdf](#)
Suggested paper color is White
- Individual Armed Exhibition Drill (IAED) [Download pdf](#)
Suggested paper color is Lt Blue
- Dual Armed Exhibition Drill (DAED) [Download pdf](#)
Suggested paper color is Yellow
- Dual Unarmed Exhibition Drill (DUED) [Download pdf](#)
Suggested paper color is Lt Green
- Physical Training (PT) [Download pdf](#)
Suggested paper color is Lt Green

Color Guard Drill Cards

Select "Download pdf" to download the Drill Card to your computer
Suggested paper color is Color Guard Team #1 is Pink
Suggested paper color is Color Guard Team #1 is Lt Green
If those colors are unavailable, use contrasting colors for the two teams

- Color Guard Championships - [Download pdf](#)
- Color Guard Sequence #1 - [Download pdf](#)
- Color Guard Sequence #2 - [Download pdf](#)
- Color Guard Sequence #3 - [Download pdf](#)
- Color Guard Sequence #4 - [Download pdf](#)
- Color Guard Sequence #5 - [Download pdf](#)

Unarmed Drill Cards

- Unarmed Drill Team Leader Inspection [Download pdf](#)
Suggested paper color is Salmon
- Unarmed Drill Team Inspection [Download pdf](#)
Suggested paper color is Purple
- Side 2 for all Inspection forms [Download pdf](#)
- Unarmed Drill Team Leader Regulation [Download pdf](#)
Suggested paper color is Lt Blue
- Unarmed Regulation Sequence Drill Cards
Suggested paper color is white
 - Unarmed Regulation Drill Sequence #1 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #2 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #3 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #4 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #5 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #6 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #7 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #8 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #9 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #10 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #11 - [Download pdf](#)
 - Unarmed Regulation Drill Sequence #12 - [Download pdf](#)
- Unarmed Team Leader Drill Exhibition [Download pdf](#)
Suggested paper color is Pink
- Unarmed Team Drill Exhibition [Download pdf](#)
Suggested paper color is Yellow

Armed Drill Cards

- Armed Drill Team Leader Inspection [Download pdf](#)
Suggested paper color is Salmon
- Armed Drill Team Inspection [Download pdf](#)
Suggested paper color is Purple
- Side 2 for all Inspection forms [Download pdf](#)
- Armed Drill Team Leader Regulation [Download pdf](#)
Suggested paper color is Lt Blue
- Armed Regulation Sequence Drill Cards
Suggested paper color is white
 - Armed Regulation Drill Sequence #1 - [Download pdf](#)
 - Armed Regulation Drill Sequence #2 - [Download pdf](#)
 - Armed Regulation Drill Sequence #3 - [Download pdf](#)
 - Armed Regulation Drill Sequence #4 - [Download pdf](#)
 - Armed Regulation Drill Sequence #5 - [Download pdf](#)
 - Armed Regulation Drill Sequence #6 - [Download pdf](#)
 - Armed Regulation Drill Sequence #7 - [Download pdf](#)
 - Armed Regulation Drill Sequence #8 - [Download pdf](#)
 - Armed Regulation Drill Sequence #9 - [Download pdf](#)
 - Armed Regulation Drill Sequence #10 - [Download pdf](#)
- Armed Team Leader Drill Exhibition [Download pdf](#)
Suggested paper color is Pink
- Armed Team Drill Exhibition [Download pdf](#)
Suggested paper color is Yellow

**** Note 3:** All other events (Individual Armed Exhibition Drill (IAED), Dual Armed Exhibition Drill (DAED), Dual Unarmed Exhibition Drill (DUED), Physical Training (PT) are standard forms and used for every meet.

**** Note 4:** In general the number of forms required is the number of teams competing times the number of Forms/event/team (For Olympic Division that would be 7 except for Armed Drill which is 8 as Oak Harbor has two teams. Will have extra forms if a school doesn't have a team competing in that event which is OK). For example: Color Guard 1 would need 14 forms (7 teams X 2 Forms/event/team)

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Judges Clipboards / Equipment Needed

- You may be asked to help set-up the judges' clipboards and needed equipment. If not skip to [Scoring Room Overview](#) (page 16) below. Each judge for each event will be provided a clipboard and pencil. Some of events will also need a stopwatch or another timing device. These will be handed out during/after the Judges Briefing.

Event- Number of Judges, Clipboards and other equipment

Color Guard 1

2 judges (1 Head Judge & 1 Field Judge), 2 clipboards, pencils with 7 scoresheets on each clipboard. Will also need a stopwatch.

COLOR GUARD SCORE SHEET		SEQUENCE #5	
School:	(A-MC-N-AP)	Color Guard Team (#1 or #2)	1
Evaluation Areas			
1. Carry Colors (beginning of routine)	0 1 2 3 4 5 6 7 8 9 10	Points Awarded	
2. Forward March	0 1 2 3 4 5 6 7 8 9 10		
3. Left Turn/Wheel/Half L/About	0 1 2 3 4 5 6 7 8 9 10		
4. Forward March	0 1 2 3 4 5 6 7 8 9 10		
5. Halt	0 1 2 3 4 5 6 7 8 9 10		
6. Present Colors - Report In	0 1 2 3 4 5 6 7 8 9 10		
7. Carry Colors	0 1 2 3 4 5 6 7 8 9 10		
8. Movement/Rear Counter March/ L/R About	0 1 2 3 4 5 6 7 8 9 10		
9. Forward March	0 1 2 3 4 5 6 7 8 9 10		
10. Right Turn/ Wheel/ Half R/ About	0 1 2 3 4 5 6 7 8 9 10		
11. Forward March	0 1 2 3 4 5 6 7 8 9 10		
12. Movement/Rear Counter March/ L/R About	0 1 2 3 4 5 6 7 8 9 10		
13. Forward March	0 1 2 3 4 5 6 7 8 9 10		
14. Left Turn/Wheel/Half L/About	0 1 2 3 4 5 6 7 8 9 10		
15. Forward March	0 1 2 3 4 5 6 7 8 9 10		
16. Halt	0 1 2 3 4 5 6 7 8 9 10		
17. Order Colors	0 1 2 3 4 5 6 7 8 9 10		
18. Parade Rest	0 1 2 3 4 5 6 7 8 9 10		
19. Attention	0 1 2 3 4 5 6 7 8 9 10		
20. Carry Colors	0 1 2 3 4 5 6 7 8 9 10		
21. Movement/Rear Counter March/ L/R About	0 1 2 3 4 5 6 7 8 9 10		
CADENCE TIMING BEGINS ON NEXT MOVEMENT			
22. Forward March	0 1 2 3 4 5 6 7 8 9 10		
23. Right Turn/Wheel/ Half R/About	0 1 2 3 4 5 6 7 8 9 10		
24. Forward March	0 1 2 3 4 5 6 7 8 9 10		
25. Right Turn/Wheel/ Half R/ About	0 1 2 3 4 5 6 7 8 9 10		
26. Right Turn/Wheel/ Half R/ About	0 1 2 3 4 5 6 7 8 9 10		
27. Forward March	0 1 2 3 4 5 6 7 8 9 10		
28. Left Turn/Wheel/ Half L/ About	0 1 2 3 4 5 6 7 8 9 10		
29. Forward March	0 1 2 3 4 5 6 7 8 9 10		
30. Left Turn/Wheel/ Half L/ About	0 1 2 3 4 5 6 7 8 9 10		
31. Forward March	0 1 2 3 4 5 6 7 8 9 10		
32. Eyes Right (Pass-in-Review)	0 1 2 3 4 5 6 7 8 9 10		
33. Ready Front	0 1 2 3 4 5 6 7 8 9 10		
34. Halt	0 1 2 3 4 5 6 7 8 9 10		
35. Order Colors (end of routine)	0 1 2 3 4 5 6 7 8 9 10		
36. Dress and Cover	0 1 2 3 4 5 6 7 8 9 10		
37. Interval (Halted & Marching)	0 1 2 3 4 5 6 7 8 9 10		
38. Weapons & Flag (Battle Axe/Spearhead) Alignment	0 1 2 3 4 5 6 7 8 9 10		
39. Marching in Step	0 1 2 3 4 5 6 7 8 9 10		
40. Cadence see notes below	Time: sec		
41. Uniforms and Gear (Head Judge Only)	0 1 2 3 4 5 6 7 8 9 10		
<i>Note on Cadence - Cadence measured by timing 40 steps (xx.xx Seconds)</i>			
<i>Judge should record time - scoring room will convert to point score</i>			
Boundary Violations: make a mark every time a team member incurs a boundary violation.			
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20			
125. Five lower than other flag violations (1 penalty per team)	(-10 points)		
Calling cadence during routine (1 penalty per team)	(-10 points)		
Team reported in more or less than 6 paces from the head judge (1 penalty per team)	(-10 points)		
Judge's Signature: _____	Judge's Printed Last Name _____		
<i>Totals, timing, cadence, and penalty points completed by score room.</i>			
Form - Color Guard 2017-18-1 11/24/2017			

Color Guard 2

2 judges, 2 clipboards, pencils with 7 scoresheets on each clipboard. Will also need a stopwatch.

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COLOR GUARD SCORE SHEET		SEQUENCE #5
School: _____ (A-MC-N-AF)	Color Guard Team (#1 or #2) <u>2</u>	
Evaluation Areas		
1. Carry Colors (Beginning of routine)	0 1 2 3 4 5 6 7 8 9 10	Points Awarded
2. Forward March	0 1 2 3 4 5 6 7 8 9 10	
3. Left Turn Wheel/ Half L/ About	0 1 2 3 4 5 6 7 8 9 10	
4. Forward March	0 1 2 3 4 5 6 7 8 9 10	
5. Halt	0 1 2 3 4 5 6 7 8 9 10	
6. Present Colors – Report In	0 1 2 3 4 5 6 7 8 9 10	
7. Carry Colors	0 1 2 3 4 5 6 7 8 9 10	
8. Movement/Rear Counter March/ L/R About	0 1 2 3 4 5 6 7 8 9 10	
9. Forward March	0 1 2 3 4 5 6 7 8 9 10	
10. Right Turn Wheel/ Half R/ About	0 1 2 3 4 5 6 7 8 9 10	
11. Forward March	0 1 2 3 4 5 6 7 8 9 10	
12. Movement/Rear Counter March/ L/R About	0 1 2 3 4 5 6 7 8 9 10	
13. Forward March	0 1 2 3 4 5 6 7 8 9 10	
14. Left Turn Wheel/ Half L/ About	0 1 2 3 4 5 6 7 8 9 10	
15. Forward March	0 1 2 3 4 5 6 7 8 9 10	
16. Halt	0 1 2 3 4 5 6 7 8 9 10	
17. Order Colors	0 1 2 3 4 5 6 7 8 9 10	
18. Parade Rest	0 1 2 3 4 5 6 7 8 9 10	
19. Attention	0 1 2 3 4 5 6 7 8 9 10	
20. Carry Colors	0 1 2 3 4 5 6 7 8 9 10	
21. Movement/Rear Counter March/ L/R About	0 1 2 3 4 5 6 7 8 9 10	
CADERENCE TIMING BEGINS ON NEXT MOVEMENT		
22. Forward March	0 1 2 3 4 5 6 7 8 9 10	
23. Right Turn Wheel/ Half R/ About	0 1 2 3 4 5 6 7 8 9 10	
24. Forward March	0 1 2 3 4 5 6 7 8 9 10	
25. Right Turn Wheel/ Half R/ About	0 1 2 3 4 5 6 7 8 9 10	
26. Right Turn Wheel/ Half R/ About	0 1 2 3 4 5 6 7 8 9 10	
27. Forward March	0 1 2 3 4 5 6 7 8 9 10	
28. Left Turn Wheel/ Half L/ About	0 1 2 3 4 5 6 7 8 9 10	
29. Forward March	0 1 2 3 4 5 6 7 8 9 10	
30. Left Turn Wheel/ Half L/ About	0 1 2 3 4 5 6 7 8 9 10	
31. Forward March	0 1 2 3 4 5 6 7 8 9 10	
32. Eyes Right (Pass-in-Review)	0 1 2 3 4 5 6 7 8 9 10	
33. Ready Front	0 1 2 3 4 5 6 7 8 9 10	
34. Halt	0 1 2 3 4 5 6 7 8 9 10	
35. Order Colors (end of routine)	0 1 2 3 4 5 6 7 8 9 10	
36. Dress and Cover	0 1 2 3 4 5 6 7 8 9 10	
37. Interval (Salute & Marching)	0 1 2 3 4 5 6 7 8 9 10	
38. Weapons & Flag (Battle Axe/Spearhead) Alignment	0 1 2 3 4 5 6 7 8 9 10	
39. Marching in Step	0 1 2 3 4 5 6 7 8 9 10	
40. Cadence see note below	Time: _____ sec	
41. Uniforms and Gear (Head Judge Only)	0 1 2 3 4 5 6 7 8 9 10	

*Note on Cadence – Cadence measured by timing 40 steps (xx.xx Seconds)
Judge should record time – scoring room will convert to point score*

Boundary Violations: make a mark every time a team member incurs a boundary violation.
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20

US Flag lower than other flag - Violation (1 penalty per team) (10 points) _____
Calling cadence during routine (1 penalty per team) (10 points) _____
Team reported in more or less than 6 paces from the head index (1 penalty per team) (10 points) _____

Judge's Signature: _____ Judge's Printed Last Name _____

Totals, timing, cadence, and penalty points completed by score room.
Form - Color Guard 2017-18-1 11/24/2017

Unarmed Drill Inspection

4 judges (1 Head Judge & 3 Field Judges), 4 clipboards, pencils with 7 scoresheets on each clipboard. Head Judge's clipboard will have 7 Unarmed Team Leader Personnel Inspection Score Sheets and each of the 3 Field Judges' clipboards will have 7 Unarmed Team Personnel Inspection Score Sheets. They will also need a stopwatch or timing device as inspection is 10 minutes maximum.

UNARMED TEAM LEADER PERSONNEL INSPECTION SCORE SHEET	
Head Judge Only	
SCHOOL: _____ (A-MC-N-AF)	Team #1 or #2
Number of Team Members: _____	
UNIT LEADER EVALUATION	
Evaluation Areas	Points Awarded
1. Reporting	0 1 2 3 4 5 6 7 8 9 10
2. Command Presence	0 1 2 3 4 5 6 7 8 9 10
3. Control of Unit	0 1 2 3 4 5 6 7 8 9 10
4. Command Voice	0 1 2 3 4 5 6 7 8 9 10
Inspection Notes and Legend – see other side	
TEAM EVALUATION	
Knowledge Questions are limited to: Weapon characteristics; personal motivation; team history/accomplishments; unit/national chain of command of sponsoring service; platoon drill; and academic pursuits/high school studies. (Scoring: 0 – not done; 1 – worst; 10 – best)	
Evaluation Areas	Points Awarded
1. Open Ranks	0 1 2 3 4 5 6 7 8 9 10
2. Headgear	0 1 2 3 4 5 6 7 8 9 10
3. Uniforms	0 1 2 3 4 5 6 7 8 9 10
4. Footwear	0 1 2 3 4 5 6 7 8 9 10
5. Military Bearing	0 1 2 3 4 5 6 7 8 9 10
6. Skip	
7. Grooming	0 1 2 3 4 5 6 7 8 9 10
8. Close Ranks	0 1 2 3 4 5 6 7 8 9 10
9. Knowledge	0 1 2 3 4 5 6 7 8 9 10
Inspection Notes and Legend – see other side	
Judge Signature: _____	
Judge Last Name Printed _____	
<i>Totals completed by score room.</i> Form - Unarmed Inspection - Unit Leader 2017-18-1 11/24/2017	

UNARMED TEAM PERSONNEL AND WEAPONS INSPECTION SCORE SHEET	
SCHOOL: _____ (A-MC-N-AF)	Team #1 or #2
Number of Team Members: _____	
Judges Note: There is a 10-minute time limit per team. There are NO exceptions. Please, plan accordingly.	
Knowledge Questions are limited to: Weapon characteristics; personal motivation; team history/accomplishments; unit/national chain of command of sponsoring service; platoon drill; and academic pursuits/high school studies. (Scoring: 0 – not done; 1 – worst; 10 – best)	
Evaluation Areas	Points Awarded
1. Open Ranks	0 1 2 3 4 5 6 7 8 9 10
2. Headgear	0 1 2 3 4 5 6 7 8 9 10
3. Uniforms	0 1 2 3 4 5 6 7 8 9 10
4. Footwear	0 1 2 3 4 5 6 7 8 9 10
5. Military Bearing	0 1 2 3 4 5 6 7 8 9 10
6. Skip	
7. Grooming	0 1 2 3 4 5 6 7 8 9 10
8. Close Ranks	0 1 2 3 4 5 6 7 8 9 10
9. Knowledge	0 1 2 3 4 5 6 7 8 9 10
Judge Signature: _____	
Judge Last Name Printed _____	
<i>Totals completed by score room.</i> Form - Unarmed Inspection - Team 2017-18-1 11/24/2017	

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Side 2 of Each Form:

Inspection Legend:

O = Open Ranks

H = Headgear

U? = Uniforms:

UB = Brass

UI = Irish Pennant(s)

UN = Uniformity (Please, explain the discrepancy)

FG = Footgear

MB = Military Bearing

W? = Weapons:

WC = Weapon Condition

WM = Manual of Arms

G? = Grooming:

GH = Haircut/Hairstyle

GM = Makeup/Cosmetics

GS = Shave

C = Close Ranks

K = Knowledge

Inspectors' Note:

This inspection sheet is used as feedback to help identify positive and negative areas/trends within each unit, as it pertains to this inspection. It is used as a teaching tool and a means of self-improvement for each cadet, unit leader, and school staff.

The sample below is provided as a graphic example of what we desire to receive on these worksheets. Please, use this as a guide in making your own comments on each cadet that you inspect. Also, please ensure that you and/or your scribe, make the remarks on the appropriate cadet/unit when marking these worksheets.

NOTE: If 3 squads DO NOT inspect the last cadet twice.

H-111
GH-1

K-++
MB-→

4th Squad ... (NOTE: If no 4th Squad, inspect the last cadet in the first 3 squads)

3rd Squad

2nd Squad

1st Squad

Guidon

Commander

Unarmed Drill Regulation and Exhibition

These two phases are performed in order (Regulation then Exhibition) and are judged by the same 4 judges (1 Head Judge & 3 Field Judges). Need 4 clipboards, pencils with 7 sets of Regulation and Exhibition (a set is 1 Regulation and 1 Exhibition scoresheet) scoresheets on each clipboard. Head Judge's clipboard will have 1 Unarmed Unit Leader Regulation Drill Score Sheet followed by 1 Unarmed Unit Leader Exhibition Drill Score Sheet. This order is repeated with 6 more sets. Each of the 3 Field Judges' clipboards will be set up the same (Regulation score sheet followed by Exhibition score sheet) except the sheets are titled Unarmed Regulation Drill Sequence and Unarmed Team Exhibition Drill Score Sheet respectively. They will also need a stopwatch.

UNARMED UNIT LEADER REGULATION DRILL SCORE SHEET Head Judge Only

SCHOOL: _____ (A-MC-N-AF) Team #1 or #2

Number of Team Members: _____

Evaluation Areas	Points Awarded
1. Command Voice	1 2 3 4 5 6 7 8 9 10
2. Military Bearing	1 2 3 4 5 6 7 8 9 10
3. Control of Unit	1 2 3 4 5 6 7 8 9 10
4. Confidence	1 2 3 4 5 6 7 8 9 10
5. Compliance with Drill Sequence	1 2 3 4 5 6 7 8 9 10
6. Boundary Control	1 2 3 4 5 6 7 8 9 10

7. Cadence see note below Time _____ sec (in hh)

Note on Cadence – Cadence measured by timing 40 steps (XX.XX Seconds). Enter to hundredths
Judge should record time – scoring room will convert to score

To The Rear (check off each "To The Rear" Called whether in sequence or not. Scorer room will adjust for in sequence or "free")

1	2	3	4	5	6	7
8	9	10	11	12	13	14

* Only 1 signed Unit Leader Sheet per school team

Judge Signature: _____

Judge Printed Last Name: _____

UNARMED UNIT LEADER EXHIBITION DRILL SCORE SHEET Head Judge Only

SCHOOL: _____ (A-MC-N-AF) Team #1 or #2

Number of Team Members: _____

UNIT LEADER EVALUATION

Evaluation Areas	Points Awarded
1. Military Bearing	0 1 2 3 4 5 6 7 8 9 10
2. Control of Unit	0 1 2 3 4 5 6 7 8 9 10
3. Confidence	0 1 2 3 4 5 6 7 8 9 10
4. Showmanship	0 1 2 3 4 5 6 7 8 9 10
5. Boundary Control	0 1 2 3 4 5 6 7 8 9 10

Time: _____ minutes and _____ seconds (deduct 1 point for each boundary violation)

TEAM EVALUATION

Evaluation Areas	Points Awarded
1. Precision and Smartness	0 1 2 3 4 5 6 7 8 9 10
2. Originality of Movements	0 1 2 3 4 5 6 7 8 9 10
3. Degree of Difficulty	0 1 2 3 4 5 6 7 8 9 10
4. Variety of Movements	0 1 2 3 4 5 6 7 8 9 10
5. Individual Bearing	0 1 2 3 4 5 6 7 8 9 10
6. Execution of Movements	0 1 2 3 4 5 6 7 8 9 10

Judge Signature: _____

Judge Last Name Printed _____

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Unarmed Regulation Drill Sequence #2

SCHOOL: _____ (A-MC-N-AF) Team Members: _____

NOTE: Team Commander will expeditiously assemble the Drill Team and present it to the Head Judge using appropriate service commands/movements. These movements will not be graded. Evaluation begins at #1 below.

MOVEMENT	POINT VALUE	COMMENTS
1. Present Arms -- Report In	0 1 2 3	
2. Order Arms	0 1 2 3	
3. Open Ranks	0 1 2 3 4 5 6 7 8	
4. Parade Rest	0 1 2 3 4 5	
5. Attention	0 1 2 3	
6. Close Ranks	0 1 2 3 4 5 6 7 8	
7. Right Face	0 1 2 3 4 5	
8. Forward March (Start Timing Here)	0 1 2 3	
9. To the Rear	0 1 2 3 4 5 6 7 8	
10. To the Rear	0 1 2 3 4 5 6 7 8	
11. Change Step	0 1 2 3 4 5	
12. Half Step	0 1 2 3 4 5	
13. Forward March	0 1 2 3	
14. Column Right	0 1 2 3 4 5 6 7 8	
15. Right Flank	0 1 2 3 4 5 6 7 8	
16. Left Flank	0 1 2 3 4 5 6 7 8	
17. Column Left	0 1 2 3 4 5 6 7 8	
18. Column Left	0 1 2 3 4 5 6 7 8	
19. To the Rear	0 1 2 3 4 5 6 7 8	
20. Halt	0 1 2 3	
21. About Face	0 1 2 3 4 5	
22. Files from Left -- Column Left	0 1 2 3 4 5 6 7 8 9 10	
23. Halt	0 1 2 3	
24. Column of 3's/4's to the Right	0 1 2 3 4 5 6 7 8 9 10	
25. Counter Column	0 1 2 3 4 5 6 7 8 9 10	
26. Right Flank	0 1 2 3 4 5 6 7 8	
27. Right Flank	0 1 2 3 4 5 6 7 8	
28. To the Rear	0 1 2 3 4 5 6 7 8	
29. Left Oblique	0 1 2 3 4 5 6 7 8	
30. Forward March	0 1 2 3	
31. Close March	0 1 2 3 4 5 6 7 8	
32. Forward March	0 1 2 3	
33. Extend March	0 1 2 3 4 5 6 7 8	
34. Forward March	0 1 2 3	
35. Column Left	0 1 2 3 4 5 6 7 8	
36. Half Step	0 1 2 3 4 5	
37. Forward March	0 1 2 3	
38. Column Left	0 1 2 3 4 5 6 7 8	
39. To the Rear	0 1 2 3 4 5 6 7 8	
40. To the Rear	0 1 2 3 4 5 6 7 8	
41. Eyes Right/Ready Front	0 1 2 3 4	
Overall Team Bearing	0 1 2 3 4 5 6 7 8 9 10	
Overall Team Precision	0 1 2 3 4 5 6 7 8 9 10	
Overall Team Smoothness	0 1 2 3 4 5 6 7 8 9 10	

Judges Name: _____ (print) _____ (signature)

Totals completed by score room.

UNARMED TEAM EXHIBITION DRILL SCORE SHEET

SCHOOL: _____ (A-MC-N-AF) Team #1 or #2

Number of Team Members: _____

Evaluation Areas	Points Awarded									
1. Precision and Smartness	1	2	3	4	5	6	7	8	9	10
2. Originality of Movements	1	2	3	4	5	6	7	8	9	10
3. Degree of Difficulty	2	4	6	8	10	12	14	16	18	20
4. Variety of Movements	1	2	3	4	5	6	7	8	9	10
5. Individual Bearing	1	2	3	4	5	6	7	8	9	10
6. Execution of Movements	1	2	3	4	5	6	7	8	9	10

Judge Signature: _____

Judge Last Name Printed: _____

Armed Drill Inspection

4 judges (1 Head Judge & 3 Field Judges), 4 clipboards, and pencils with 8 score sheets on each clipboard. Head Judge's clipboard will have 8 Armed Unit Leader Personnel Inspection Score Sheets and each of the 3 Field Judges' clipboards will have 8 Armed Team Personnel and Weapons Inspection Score Sheets. They will also need a stopwatch or timing device as inspection is 10 minutes maximum (Can use the same timing device as unarmed inspection).

****Note: Verify you have the Armed Inspection Sheets as the only difference between the two is 9 Total Categories vs 8 for Unarmed. Weapons is the added category (6th one down) and Grooming, Close Ranks and Knowledge are moved down. At Everett we unfortunately had 2 Unarmed sheets get into the Armed Inspection clipboards and had to throw out Category 6 Weapons for everyone****

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ARMED UNIT LEADER PERSONNEL INSPECTION SCORE SHEET
Head Judge Only

SCHOOL: _____ (A-MC-N-AF) Team #1 or #2

Number of Team Members: _____

UNIT LEADER EVALUATION

Evaluation Areas	Points Awarded
1. Reporting	0 1 2 3 4 5 6 7 8 9 10
2. Command Presence	0 1 2 3 4 5 6 7 8 9 10
3. Control of Unit	0 1 2 3 4 5 6 7 8 9 10
4. Command Voice	0 1 2 3 4 5 6 7 8 9 10

Inspection Notes and Legend – see other side

TEAM EVALUATION

Knowledge Questions are limited to: Weapon characteristics; personal motivation; team history/accomplishments; unit/national chain of command of sponsoring service; platoon drill; and academic pursuits/high school studies.
(Scoring: 0 – not done; 1 – worst; 10 – best)

Evaluation Areas	Points Awarded
1. Open Ranks	0 1 2 3 4 5 6 7 8 9 10
2. Headgear	0 1 2 3 4 5 6 7 8 9 10
3. Uniforms	0 1 2 3 4 5 6 7 8 9 10
4. Footwear	0 1 2 3 4 5 6 7 8 9 10
5. Military Bearing	0 1 2 3 4 5 6 7 8 9 10
6. Weapons	0 1 2 3 4 5 6 7 8 9 10
7. Grooming	0 1 2 3 4 5 6 7 8 9 10
8. Close Ranks	0 1 2 3 4 5 6 7 8 9 10
9. Knowledge	0 1 2 3 4 5 6 7 8 9 10

Inspection Notes and Legend – see other side

Judge Signature: _____ Last Name Printed: _____

Totals completed by score room.

ARMED TEAM PERSONNEL AND WEAPONS INSPECTION SCORE SHEET

SCHOOL: _____ (A-MC-N-AF) Team #1 or #2

Number of Team Members: _____ (including Team Leader)

Judge Note: There is a 10-minute time limit per team. There are NO exceptions. Please, plan accordingly.

Knowledge Questions are limited to: Weapon characteristics; personal motivation; team history/accomplishments; unit/national chain of command of sponsoring service; platoon drill; and academic pursuits/high school studies.
(Scoring: 0 – not done; 1 – worst; 10 – best)

Evaluation Areas	Points Awarded
1. Open Ranks	0 1 2 3 4 5 6 7 8 9 10
2. Headgear	0 1 2 3 4 5 6 7 8 9 10
3. Uniforms	0 1 2 3 4 5 6 7 8 9 10
4. Footwear	0 1 2 3 4 5 6 7 8 9 10
5. Military Bearing	0 1 2 3 4 5 6 7 8 9 10
6. Weapons	0 1 2 3 4 5 6 7 8 9 10
7. Grooming	0 1 2 3 4 5 6 7 8 9 10
8. Close Ranks	0 1 2 3 4 5 6 7 8 9 10
9. Knowledge	0 1 2 3 4 5 6 7 8 9 10

Inspection Notes and Legend – see other side

Judge Signature: _____

Judge Last Name Printed: _____

Totals completed by score room.

Side 2 of Each Form:

Inspection Legend:

O = Open Ranks
H = Headgear
U? = Uniforms:
UB = Brass
UI = Irish Pennant(s)
UN = Uniformity (Please, explain the discrepancy)
FG = Footgear
MB = Military Bearing
W? = Weapons:
WC = Weapon Condition
WM = Manual of Arms
G? = Grooming:
GH = Haircut/Hairstyle
GM = Makeup/Cosmetics
GS = Shave
C = Close Ranks
K = Knowledge

Inspectors' Note:

This inspection sheet is used as feedback to help identify positive and negative areas/trends within each unit, as it pertains to this inspection. It is used as a teaching tool and a means of self-improvement for each cadet, unit leader, and school staff.

The sample below is provided as a graphic example of what we desire to receive on these worksheets. Please, use this as a guide in making your own comments on each cadet that you inspect. Also, please ensure that you and/or your scribe, make the remarks on the appropriate cadet/unit when making these worksheets:

NOTE: If 3 squads DO NOT inspect the last cadet twice.

H-111
GH-1

K-++
MB-→

4th Squad ... (NOTE: If no 4th Squad, inspect the last cadet in the first 3 squads)

3rd Squad ...

2nd Squad ...

1st Squad ...

Guidon

Commander

Armed Drill Regulation and Exhibition

These two phases are performed in order (Regulation then Exhibition) and are judged by the same 4 judges (1 Head Judge & 3 Field Judges). Need 4 clipboards, pencils with 8 sets of Regulation and Exhibition (a set is 1 Regulation and 1 Exhibition scoresheet) scoresheets on each clipboard. Head Judge's clipboard will have 1 Armed Unit Leader Regulation Drill Score Sheet followed by 1 Armed Unit Leader Exhibition Drill Score Sheet. This order is repeated with 7 more sets. Each of the 3 Field Judges' clipboards will be set up the same (Regulation score sheet followed by Exhibition score sheet)

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except the sheets are titled Armed Regulation Drill Sequence and Armed Team Exhibition Drill Score Sheet respectively. They will also need a stopwatch. (Can use the same stopwatch as Armed Drill regulation & Exhibition).

Armed Regulation Drill Sequence		#1
SCHOOL: _____ (A-MC-N-AF)		Team Members: _____
NOTE: Team Commander will expeditiously assemble the Drill Team and present it to the Head Judge using appropriate service commands/movements. These movements will not be graded. Evaluation begins at #1 below.		
MOVEMENT	POINT VALUE	COMMENTS
1. Present Arms/Report In	0 1 2 3	
2. Order Arms	0 1 2 3 4 5 6	
3. Parade Rest	0 1 2 3 4 5	
4. Attention	0 1 2 3	
5. Right Face	0 1 2 3 4 5	
6. Right Shoulder Arms	0 1 2 3 4 5 6 7 8	
7. Forward March (Start Timing)	0 1 2 3	
8. Right Flank	0 1 2 3 4 5 6 7 8	
9. Port Arms	0 1 2 3 4 5	
10. Left Shoulder Arms	0 1 2 3 4 5 6 7 8	
11. Left Flank	0 1 2 3 4 5 6 7 8	
12. Counter March	0 1 2 3 4 5 6 7 8 9 10	
13. Right Shoulder Arms	0 1 2 3 4 5 6 7 8	
14. Column Half Right	0 1 2 3 4 5 6 7 8	
15. Column Half Left	0 1 2 3 4 5 6 7 8	
16. Column Left	0 1 2 3 4 5 6 7 8	
17. Column Right	0 1 2 3 4 5 6 7 8	
18. Halt	0 1 2 3	
19. Order Arms	0 1 2 3 4 5 6	
20. Left Face	0 1 2 3 4 5	
21. Open Ranks/Ready Front	0 1 2 3 4 5 6 7 8	
22. Inspection Arms	0 1 2 3 4 5 6	
23. Port Arms	0 1 2 3 4 5	
24. Order Arms	0 1 2 3 4 5 6	
25. Close Ranks	0 1 2 3 4 5 6 7 8	
26. Right Face	0 1 2 3 4 5	
27. Right Shoulder Arms	0 1 2 3 4 5 6 7 8	
28. Files from the left	0 1 2 3 4 5 6 7 8 9 10	
29. Halt	0 1 2 3	
30. Port Arms	0 1 2 3 4 5	
31. Column 3/4s to the Right	0 1 2 3 4 5 6 7 8 9 10	
32. Left Shoulder Arms	0 1 2 3 4 5 6 7 8	
33. To The Rear March	0 1 2 3 4 5 6 7 8	
34. To The Rear March	0 1 2 3 4 5 6 7 8	
35. Right Shoulder Arms	0 1 2 3 4 5 6 7 8	
36. Column Left	0 1 2 3 4 5 6 7 8	
37. Column Right	0 1 2 3 4 5 6 7 8	
38. Eyes Right	0 1 2 3 4 5	
39. Ready Front	0 1 2 3 4 5	
Overall Team Bearing	0 1 2 3 4 5 6 7 8 9 10	
Overall Team Precision	0 1 2 3 4 5 6 7 8 9 10	
Overall Team Smoothness	0 1 2 3 4 5 6 7 8 9 10	
Judges Name: _____ (print) _____ (signature)		
Totals completed by score room.		

ARMED UNIT LEADER EXHIBITION DRILL SCORE SHEET						
Head Judge Only						
SCHOOL: _____ (A-MC-N-AF)						
Team #1 or #2						
Number of Team Members: _____						
UNIT LEADER EVALUATION						
Evaluation Areas	Points Awarded					
1. Military Bearing	0 1 2 3 4 5 6 7 8 9 10					
2. Control of Unit	0 1 2 3 4 5 6 7 8 9 10					
3. Confidence	0 1 2 3 4 5 6 7 8 9 10					
4. Showmanship	0 1 2 3 4 5 6 7 8 9 10					
5. Boundary Control	0 1 2 3 4 5 6 7 8 9 10					
(deduct 1 point for each boundary violation)						
Time: _____ minutes and _____ seconds						
Dropped rifle - check off each dropped rifle. The score room will adjust for score for dropped rifles.						
1	2	3	4	5	6	7
8	9	10	11	12	13	14
TEAM EVALUATION						
Evaluation Areas	Points Awarded					
1. Precision and Smartness	1 2 3 4 5 6 7 8 9 10					
2. Originality of Movements	1 2 3 4 5 6 7 8 9 10					
3. Degree of Difficulty	2 4 6 8 10 12 14 16 18 20					
4. Variety of Movements	1 2 3 4 5 6 7 8 9 10					
5. Individual Bearing	1 2 3 4 5 6 7 8 9 10					
6. Execution of Movements	1 2 3 4 5 6 7 8 9 10					
Judge Signature: _____						
Judge Last Name Printed: _____						
Time penalty and Totals completed by score room.						

Armed Regulation Drill Sequence		#1
SCHOOL: _____ (A-MC-N-AF)		Team Members: _____
NOTE: Team Commander will expeditiously assemble the Drill Team and present it to the Head Judge using appropriate service commands/movements. These movements will not be graded. Evaluation begins at #1 below.		
MOVEMENT	POINT VALUE	COMMENTS
1. Present Arms/Report In	0 1 2 3	
2. Order Arms	0 1 2 3 4 5 6	
3. Parade Rest	0 1 2 3 4 5	
4. Attention	0 1 2 3	
5. Right Face	0 1 2 3 4 5	
6. Right Shoulder Arms	0 1 2 3 4 5 6 7 8	
7. Forward March (Start Timing)	0 1 2 3	
8. Right Flank	0 1 2 3 4 5 6 7 8	
9. Port Arms	0 1 2 3 4 5	
10. Left Shoulder Arms	0 1 2 3 4 5 6 7 8	
11. Left Flank	0 1 2 3 4 5 6 7 8	
12. Counter March	0 1 2 3 4 5 6 7 8 9 10	
13. Right Shoulder Arms	0 1 2 3 4 5 6 7 8	
14. Column Half Right	0 1 2 3 4 5 6 7 8	
15. Column Half Left	0 1 2 3 4 5 6 7 8	
16. Column Left	0 1 2 3 4 5 6 7 8	
17. Column Right	0 1 2 3 4 5 6 7 8	
18. Halt	0 1 2 3	
19. Order Arms	0 1 2 3 4 5 6	
20. Left Face	0 1 2 3 4 5	
21. Open Ranks/Ready Front	0 1 2 3 4 5 6 7 8	
22. Inspection Arms	0 1 2 3 4 5 6	
23. Port Arms	0 1 2 3 4 5	
24. Order Arms	0 1 2 3 4 5 6	
25. Close Ranks	0 1 2 3 4 5 6 7 8	
26. Right Face	0 1 2 3 4 5	
27. Right Shoulder Arms	0 1 2 3 4 5 6 7 8	
28. Files from the left	0 1 2 3 4 5 6 7 8 9 10	
29. Halt	0 1 2 3	
30. Port Arms	0 1 2 3 4 5	
31. Column 3/4s to the Right	0 1 2 3 4 5 6 7 8 9 10	
32. Left Shoulder Arms	0 1 2 3 4 5 6 7 8	
33. To The Rear March	0 1 2 3 4 5 6 7 8	
34. To The Rear March	0 1 2 3 4 5 6 7 8	
35. Right Shoulder Arms	0 1 2 3 4 5 6 7 8	
36. Column Left	0 1 2 3 4 5 6 7 8	
37. Column Right	0 1 2 3 4 5 6 7 8	
38. Eyes Right	0 1 2 3 4 5	
39. Ready Front	0 1 2 3 4 5	
Overall Team Bearing	0 1 2 3 4 5 6 7 8 9 10	
Overall Team Precision	0 1 2 3 4 5 6 7 8 9 10	
Overall Team Smoothness	0 1 2 3 4 5 6 7 8 9 10	
Judges Name: _____ (print) _____ (signature)		
Totals completed by score room.		

ARMED TEAM EXHIBITION DRILL SCORE SHEET	
SCHOOL: _____ (A-MC-N-AF)	
Team #1 or #2	
Number of Team Members: _____	
Evaluation Areas	Points Awarded
1. Precision and Smartness	1 2 3 4 5 6 7 8 9 10
2. Originality of Movements	1 2 3 4 5 6 7 8 9 10
3. Degree of Difficulty	2 4 6 8 10 12 14 16 18 20
4. Variety of Movements	1 2 3 4 5 6 7 8 9 10
5. Individual Bearing	1 2 3 4 5 6 7 8 9 10
6. Execution of Movements	1 2 3 4 5 6 7 8 9 10
Judge Signature: _____	
Judge Last Name Printed: _____	
Time penalty and Totals completed by score room.	

Physical Training (PT)

1 Head Judge and multiple Field Judges to observe and record scores, 2 clipboards, pencils with 7 scoresheets on each clipboard. Will only be 1 sheet per Team and each school can have 2 teams compete. They will need 2 stopwatches for the mile run.

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PHYSICAL TRAINING SCORE SHEET

SCHOOL: _____ (A-MC-N-AF) TEAM: 1 / 2 DATE: _____

Cadet Name (Last, First) ** Legible **	Sex (M/F)	2 Minutes # Crunches	Max 6 min # Push Ups	Time 1.0 Mile	Event Points Calculated by Score Room (see printout)				Total
					Crunches	Push Ups	1.0 Mile		

Event points and totals completed by score room.

Individual Armed Exhibition Drill (IAED) / Dual Armed Exhibition Drill (DAED)

1 Head Judge and 1 Field Judge, 2 clipboards, pencils with 14 IAED Score Sheets on each board (should have leftover sheets at end). Sheets can be used to score teams (DAED) as well (Judges just circles Dual on the sheet). Same two judges must score every individual and same two judges must score each Dual team. Will need a stopwatch.

INDIVIDUAL ARMED EXHIBITION DRILL (IAED) SCORE SHEET

JUDGE: 1(HJ) / 2 Single / Dual School: _____ (A-MC-N-AF) Team _____

Cadet Name(s): _____ & _____

On signal, cadets enter and position themselves centered on and 4-6 steps in front of Head Judge (HJ).

(Scoring: 0 = not done, 1 = worst, 10 = best)

Time begins and ends when team members cross the boundary at entrance/exit. Min 1 minute, max 2 minutes.

Evaluation Areas	Points Awarded
1. Report In (Oral report in; all movements to enter floor and report in to HJ)	0 1 2 3 4 5 6 7 8 9 10
2. Report Out (Oral Report out; all movements to report out to HJ and exit floor)	0 1 2 3 4 5 6 7 8 9 10
3. Cadet Appearance (Uniform / overall preparation & presentation)	0 1 2 3 4 5 6 7 8 9 10
4. Cadet Bearing/Poise (Body & facial control, military carriage)	0 1 2 3 4 5 6 7 8 9 10
5. Cadet Marching (Dress, alignment and marching proficiency; use of drill floor)	0 1 2 3 4 5 6 7 8 9 10
6. Variety of movements (Diversity of movements to display overall excellence)	0 1 2 3 4 5 6 7 8 9 10
7. Precision of movements (Exacting, flawless & meticulous maneuvers; "anti-sloppy")	0 1 2 3 4 5 6 7 8 9 10
8. Composition of routine (Routine is unique & well constructed with fitting transitions)	0 1 2 3 4 5 6 7 8 9 10
9. Difficulty of routine (Routine as presented required MUCH PRACTICE)	0 1 2 3 4 5 6 7 8 9 10
10. Routine Showmanship (Pier, style and "wow factor" that turns heads)	0 1 2 3 4 5 6 7 8 9 10
11. Military Flavor of routine (Routine & performance proudly befits a military competition)	0 1 2 3 4 5 6 7 8 9 10
12. Overall Impression (Subjective evaluation of entire routine as presented)	0 2 4 6 8 10 12 14 16 18 20

Event Timing (1.0 to 2.0 minutes) time _____ (m:ss)

Penalties

Timing and penalty points completed by score room

1. Time Violation (-1 point per second over 2 min or under 1 min) _____
2. Boundary Violation - Boundary Violation Count (-5 points per occurrence) _____
3. Safety Violation (-50 points) _____
4. Dropped Rifle - each off each dropped rifle - The score room will add penalty

1	2	3	4	5	6	7
---	---	---	---	---	---	---

Judge Signature: _____ Last Name Printed: _____

Totals, subtotals, timing and penalty points completed by score room.

DUAL ARMED EXHIBITION DRILL (DAED) SCORE SHEET

JUDGE: 1(HJ) / 2 School: _____ (A-MC-N-AF) Team _____

Cadet Name(s): _____ & _____

On signal, cadets enter and position themselves centered on and 4-6 steps in front of Head Judge (HJ).

(Scoring: 0 = not done, 1 = worst, 10 = best)

Time begins and ends when team members cross the boundary at entrance/exit. Min 1 minute, max 2 minutes.

Evaluation Areas	Points Awarded
1. Report In (Oral report in; all movements to enter floor and report in to HJ)	0 1 2 3 4 5 6 7 8 9 10
2. Report Out (Oral Report out; all movements to report out to HJ and exit floor)	0 1 2 3 4 5 6 7 8 9 10
3. Cadet Appearance (Uniform / overall preparation & presentation)	0 1 2 3 4 5 6 7 8 9 10
4. Cadet Bearing/Poise (Body & facial control, military carriage)	0 1 2 3 4 5 6 7 8 9 10
5. Cadet Marching (Dress, alignment and marching proficiency; use of drill floor)	0 1 2 3 4 5 6 7 8 9 10
6. Variety of movements (Diversity of movements to display overall excellence)	0 1 2 3 4 5 6 7 8 9 10
7. Precision of movements (Exacting, flawless & meticulous maneuvers; "anti-sloppy")	0 1 2 3 4 5 6 7 8 9 10
8. Composition of routine (Routine is unique & well constructed with fitting transitions)	0 1 2 3 4 5 6 7 8 9 10
9. Difficulty of routine (Routine as presented required MUCH PRACTICE)	0 1 2 3 4 5 6 7 8 9 10
10. Routine Showmanship (Pier, style and "wow factor" that turns heads)	0 1 2 3 4 5 6 7 8 9 10
11. Military Flavor of routine (Routine & performance proudly befits a military competition)	0 1 2 3 4 5 6 7 8 9 10
12. Overall Impression (Subjective evaluation of entire routine as presented)	0 2 4 6 8 10 12 14 16 18 20

Event Timing (1.0 to 2.0 minutes) time _____ (m:ss)

Penalties

Timing and penalty points completed by score room

1. Time Violation (-1 point per second over 2 min or under 1 min) _____
2. Boundary Violation - Boundary Violation Count (-5 points per occurrence) _____
3. Safety Violation (-50 points) _____
4. Dropped Rifle - each off each dropped rifle - The score room will add penalty

1	2	3	4	5	6	7
---	---	---	---	---	---	---

Judge Signature: _____ Last Name Printed: _____

Totals, subtotals, timing and penalty points completed by score room.

Dual Unarmed Exhibition Drill (DUED)

1 Head Judge and 1 Field Judge, 2 clipboards, pencils with 14 DUED Score Sheets on each board (should have leftover sheets at end). Will need a stopwatch.

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DUAL UNARMED EXHIBITION DRILL (DUED) SCORE SHEET

JUDGE: 1 (HJ) / 2 School: _____ (A-MC-N-AF)

Cadet Name(s): _____ and _____ Team _____ (1 or 2)

On signal, cadets enter and position themselves centered on and 4-6 steps in front of Head Judge (HJ).

(Scoring: 0 = not done; 1 = worst; 10 = best)

Time begins and ends when team members cross the boundary at entrance/exit. Min 2 minutes; max 3 minutes.

Evaluation Areas	Points Awarded
1. Report In (Oral report in; all movements to enter floor and report in to HJ)	0 1 2 3 4 5 6 7 8 9 10
2. Report Out (Oral Report out; all movements to report out to HJ and exit floor)	0 1 2 3 4 5 6 7 8 9 10
3. Cadet Appearance (Uniform / overall preparation & presentation)	0 1 2 3 4 5 6 7 8 9 10
4. Cadet Bearing/Posture (Body & facial control, military carriage)	0 1 2 3 4 5 6 7 8 9 10
5. Cadet Marching (Dress, alignment and marching proficiency; use of drill floor)	0 1 2 3 4 5 6 7 8 9 10
6. Variety of movements (Diversity of movements to display overall excellence)	0 1 2 3 4 5 6 7 8 9 10
7. Precision of movements (Exacting, flawless & meticulous maneuvers; "anti-sloppy")	0 1 2 3 4 5 6 7 8 9 10
8. Composition of routine (Routine is unique & well constructed with fitting transitions)	0 1 2 3 4 5 6 7 8 9 10
9. Difficulty of routine (Routine as presented required MUCH PRACTICE)	0 1 2 3 4 5 6 7 8 9 10
10. Routine Showmanship (Flair, style and "wow factor" that turns heads)	0 1 2 3 4 5 6 7 8 9 10
11. Military Flavor of routine (Routine & performance proudly befits a military competition)	0 1 2 3 4 5 6 7 8 9 10
12. Overall Impression (Subjective evaluation of entire routine as presented)	0 2 4 6 8 10 12 14 16 18 20

Event Timing (2.0 to 3.0 minutes) time _____ (m:zz)

Penalties

Timing and penalty points completed by score room

1. Time Violation (-1 point per second over 3 min or under 2 min) _____
2. Boundary Violation - Boundary Violation Count _____ (-5 points per occurrence)

Judge Signature: _____ Last Name Printed: _____

[Air Rifle and Academic Competition](#)

Do their own set-up and scoring.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Scoring Room Overview

The score room has 4 basic "work stations" and an area for instructors to review their scores throughout the day. Depending on size of the room allow some space for people to work and or accumulate score sheets if a station gets a backlog. Will need access to power for 2 ten key calculators, computer (internet access is a plus for NWDRC website access) and printer. The host school needs to provide pencils, computer, printer and paper, but all other supplies should have been supplied in totes. **** Note only instructors and team coaches are allowed to review their scores.**

Score Sheet Flow Thru Scoring Room						
Event	Scores Sheets per Team	Station 1	Station 2	Station 3	Station 4	File in Team Folder
Color Guard 1	2	X	X	X	X	X
Color Guard 2	2	X	X	X	X	X
Unarmed Drill Inspection*	4	X	X	X	X	X
Unarmed Drill Regulation*	4	X	X	X	X	X
Unarmed Drill Exhibition*	4	X	X	X	X	X
Armed Drill Inspection**	4	X	X	X	X	X
Armed Drill Regulation**	4	X	X	X	X	X
Armed Drill Exhibition**	4	X	X	X	X	X
Individual Armed Exhibition Drill (IAED)	2	X	X	X	X	X
Dual Armed Exhibition Drill (DAED)	2	X	X	X	X	X
Dual Unarmed Exhibition Drill (DUED)	2	X	X	X	X	X
Physical Training (PT)	1	X			X	X
Air Rifle***	N/A					X

* *Unarmed Drill Inspection score sheets will come in before the Regulation and Exhibition sheets but all three must be entered in computer before final score is computed. You can hold the scoresheets at Station 3 or at Station 4 until you have all the sheets. I recommend at Station 4 so that scores can be entered as soon as possible.*

** *Armed drill scores will come in the same as the Unarmed. You have the same options with my same recommendation.*

*** *Air Rifle scores will be delivered to the score room once they have been tabulated at the range and just need to be filed.*

Work Stations

[Station 1- Receiving & Validation-](#)

Here you receive the scoresheets from the cadet runners. Before the cadet leaves you verify that the correct number of scoresheets (Reference Forms List and Colors -Forms/Event/Team i.e. Color Guard #1 is 2 forms) for that event and those scoresheets are completely filled out. If there is a missing score or you are unsure of a score (**We don't guess or assume**), you mark the item in question and send the cadet directly back to get it completed. If the score sheets are completely filled out then dismiss the cadet and mark the sheets as received on a copy of the comp schedule. **Arrange the score sheets with the head judge on top and all other judges in alphabetical order then pass to station 2.** Depending on number of volunteers, we could have a couple people at this station.

[Station 2-Scoring Tape](#)

Here you would tabulate the scoresheet by running a tape using a 10-key calculator. Don't have to have 10 -key experience as the importance is on accuracy not speed as we run scores throughout the day. You run the tape, print it and initial it. Then paperclip the tape to the back of the scoresheet and repeat for the other sheets in that packet. Once you complete the packet for that school for that event then pass it on to station 3. Have 1 person at this station.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

[Station 3- Scoring Validation](#)

Here you check the scores from the scoresheets and validate the totals from Station 2. You would tabulate the scoresheet by running a tape using a 10-key calculator. You run the tape, print it and compare to the tape from station 2. If you match then you initial the tape, staple both tapes to the back of that score sheet and repeat with the rest of the packet. If your total doesn't match the tape then you would run it again to double check. If it still doesn't match send it back to station 2 for them to rerun a tape. Repeat as many times as needed until they match. Once you complete a packet that has two matching tapes for each sheet then make sure scoresheets are in order as listed in Station 1 above then pass to station 4. Have 1 person at this station.

[Station 4- Scoring Entry](#)

Here you would enter data into the computer. It is an Access database that is used to enter the scores and at the end of the day would provide the results/standings. Don't have to know Access as it has a simple entry screens. You take the scoresheets and enter them into the program. You also print out the final score sheet for each team, event and final standings. Have 1 or 2 people at this station. If we have enough volunteers, one person would call out scores and the other would enter but one person could enter the scores.

[Station 5 – Verification and Filing](#)

The position would file each of the scores in the appropriate schools folder and mark it on a copy of the copy schedule to show that scores have been completed for that event for that school. They should also verify the totals and scan the printed sheets for consistency and completeness. If time, check the scores back to the scoring tapes. This can be the same person as Station 1 or Station 5

Scoring Database Overview

The Access Database is programmed and maintained by Dee Crouch, NWDRC Scoring Coordinator. He will have the database updated with your specific meet information posted and ready for download on the [NWDRC Website](#) in the Meet Resource section a few days prior to your competition. I would suggest downloading and practice/testing the database. If your specific meet isn't ready you can use whatever one is posted for the practice session.

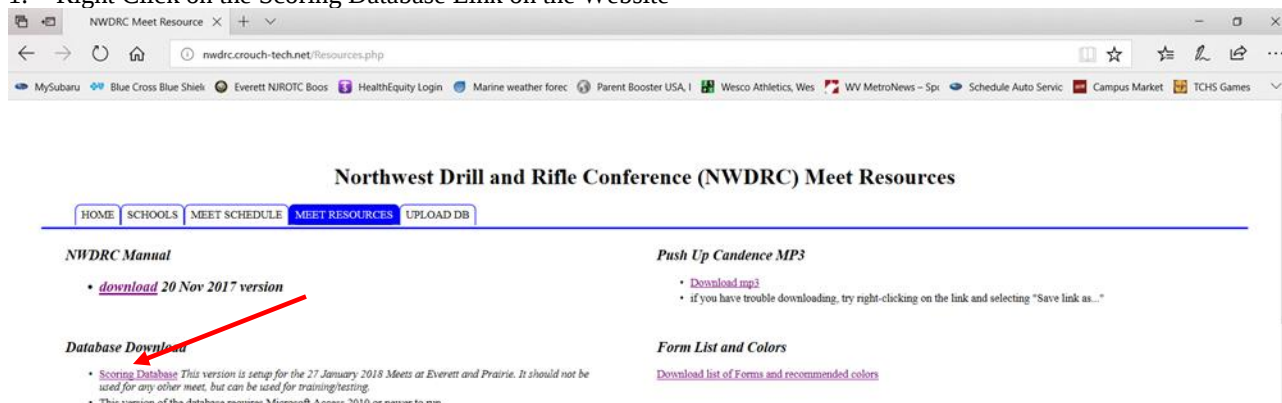
For this testing and on meet day, make sure a printer is connected to the computer you will be using **and it is set as the default**. It makes printing simple.

[Downloading the Database-](#)

Download a copy to the desktop (recommend here but you can save it elsewhere) of the computer you will be using during your meet. If it isn't available then any computer will work as long as it has Microsoft Access 2010 or newer to run this version of the database.

If you're not sure on how to download the easiest way is to:

1. Right Click on the Scoring Database Link on the Website



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2. Select Save Target As (Use current Database Name) and Select where to save it (Recommend Desktop)
3. When you get message download complete then select open
4. Here is where you may get a security message Enable Content or may not be able to run so follow steps below to enable the database.

If you are unable to run the file after downloading it may be blocked. To unblock perform the following steps:

1. Right-Click on the downloaded file
2. Select "Properties" from the menu that pops up
3. Click on "**Unblock**" at the bottom of the dialog
4. Click on "Apply" and then "OK" to close the dialog box
5. You have now unblocked the file and should be able to run it
6. If you still have problems, have your instructor contact Dee Crouch.
 - If you see a security warning when starting the database, click "Options..." and select "Enable Content"
 - If you have trouble downloading, try right-clicking on the link and selecting "Save link as..."

General Sections of Database

The following screenshots will give you an overview of the various screens in the database you will utilize. More detailed tips and what to watch for will be in the Practice/Testing section.

****Note:** The screens shown here may differ slightly from your actual meet version but I'll try and note those differences

Meet Dates in Database:

The screenshot shows the NWDRC Scoring DB application interface. The main window displays a table titled "Meet Dates in the Database". The table has three columns: Date, School, and Division. The data is as follows:

Date	School	Division
9/1/2017	zzTesting1	zTesting
12/2/2017	Burlington-Edison	Olympic
12/9/2017	Graham-Kapowsin	Puget Sound
12/9/2017	Lakes	Narrows View
12/9/2017	Washington	Columbia River
1/13/2018	Todd Beamer	Puget Sound
1/20/2018	Stadium	Narrows View
1/27/2018	Everett	Olympic
1/27/2018	Preirie	Columbia River
2/10/2018	Bethel	Columbia River
2/10/2018	Curtis	Narrows View

The interface includes a menu bar with options like FILE, HOME, CREATE, EXTERNAL DATA, and DATABASE TOOLS. A left sidebar shows a list of tables. The bottom of the window shows a status bar with "Record: 1 of 17" and a search field.

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Select / Create Meet Date

The screenshot shows the NWDRC Scoring DB application interface. The 'Application Start Up Form' is displayed, titled 'Select / Create Meet Date'. The form contains the following fields and buttons:

- Meet Date:** 1/27/2018
- Location:** Everett
- Division:** Olympic
- Buttons:** Continue, Select Meet, Quit

The background shows the Microsoft Access ribbon with the 'Toggle Filter' button highlighted in the 'Sort & Filter' group.

Meet Information

The screenshot shows the NWDRC Scoring DB application interface. The 'Meet Data' dialog box is displayed, titled 'Meet Information'. The form contains the following fields and buttons:

- Date:** 1/27/2018
- Location:** Everett
- Division:** Olympic
- Judges Count:**

UI	UR	UE	AI	AR	AE
4	3	4	4	3	4
- Regulation Drill Parameters:**

UnArmed Pattern:	Max Points:	To Rears Cnt:
2	289	6
Armed Pattern:	Max Points:	To Rears Cnt:
1	288	2
- Drill Teams Per School:**

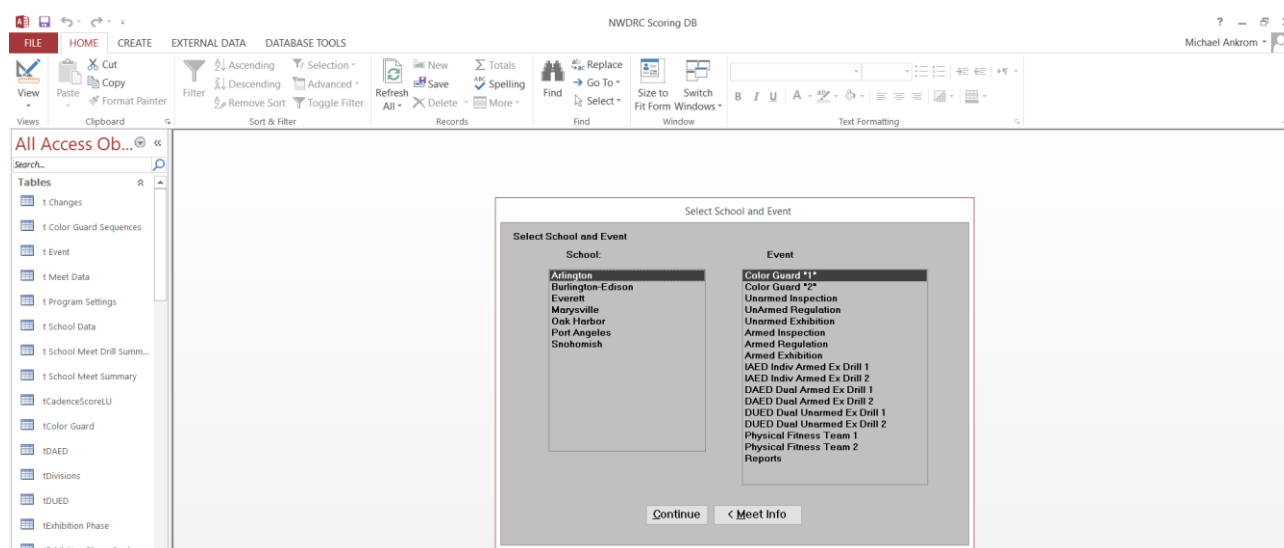
Armed:	Unarmed:
2	2
- Color Guard:**

CG Pattern:
Sequence 5
- Buttons:** Continue, < Select/Create, Quit

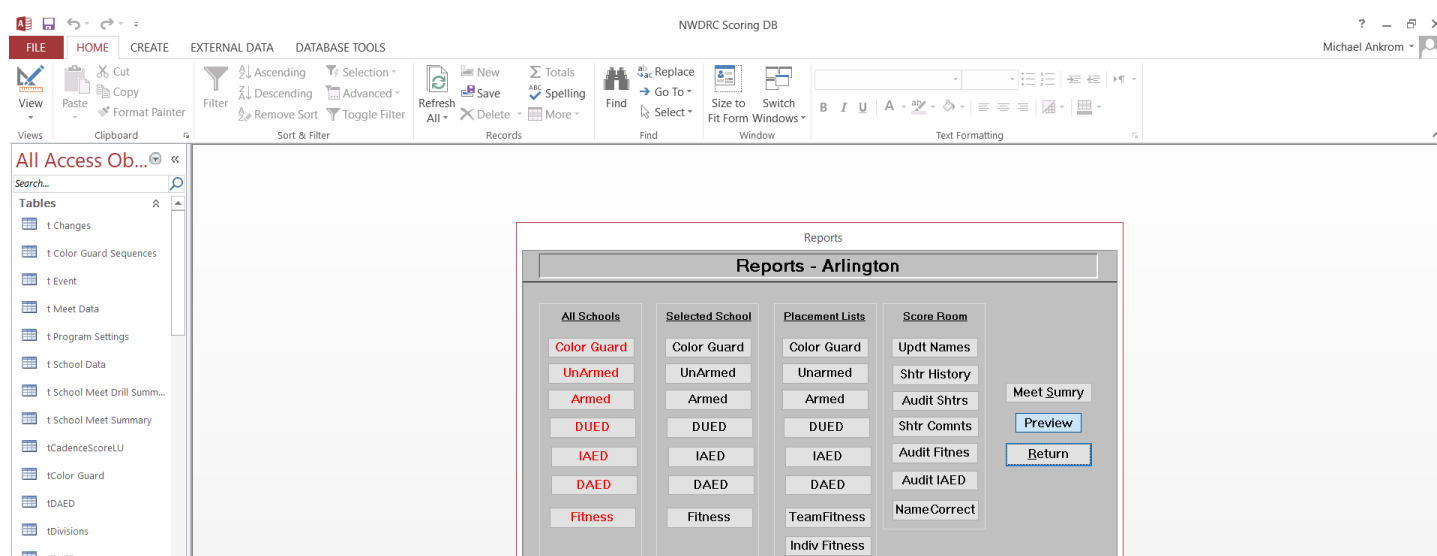
The background shows the Microsoft Access ribbon with the 'Toggle Filter' button highlighted in the 'Sort & Filter' group.

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[School and Event Screen- Main Page you'll use throughout meet](#)



[Reports Page](#)



Practice / Testing the Database

Once you have downloaded the database, you can practice and test the database (if your meet is ready to go). You'll know by the note on the Webpage where you download the database. Note will say something similar to:

This version is setup for the 27 January 2018 Meets at Everett and Prairie. It should not be used for any other meet, but can be used for training/testing.

So all other meets can only use this database for practice sessions. If your meet was listed here then you can practice but you can also test to make sure there are no bugs or potential issues with this update. If you notice issues (Wrong sequence called out, # of Judges not matching forms, totals not matching, etc.), make a list as detailed as you can (Screen where found and description of the issue) and provide to your instructor who can get it back to Dee so he can look into it and get any fixes in place prior to the meet. Sometimes the issues aren't found until the day of the meet so get ahold of your instructor as soon as discovered so that Dee can be contacted right away to work the issue.

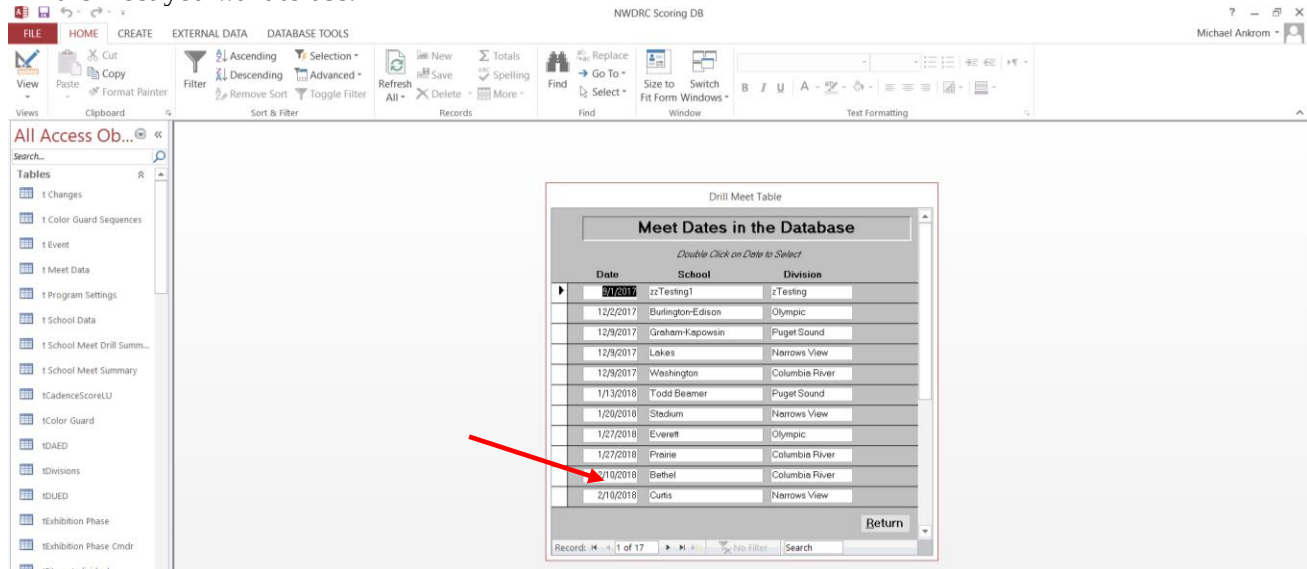
1. [Open the Database:](#)

Double click on the Database icon wherever you have saved it. It should open to the Meet Dates screen.

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2. [Select the meet from the list you want to use/test.](#)

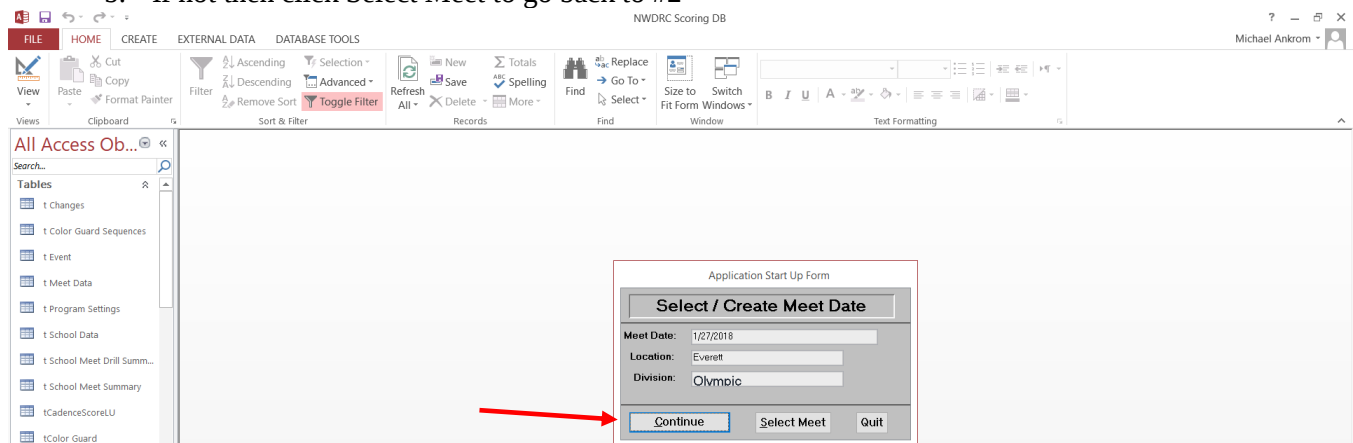
We are going to use the Everett meet for this practice and testing. To select the meet, double click on the date of the meet you want to use.



3. [Brings up the Select/Create meet Date Screen.](#)

Verify you selected the correct meet

- If you did click Continue
- If not then click Select Meet to go back to #2



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[Once you hit Continue: Brings up the Meet Information Screen.](#)

The screenshot shows the NWDRC Scoring DB application interface. On the left is a sidebar with a search bar and a list of tables including '1 Changes', '1 Color Guard Sequences', '1 Event', '1 Meet Data', '1 Program Settings', '1 School Data', '1 School Meet Drill Summ...', '1 School Meet Summary', '1 CadenceScoreLU', '1 Color Guard', '1 DAED', '1 Divisions', '1 DUED', '1 Exhibition Phase', and '1 Exhibition Phase Cmdr'. The main window displays the 'Meet Data' form. The form includes sections for 'Meet Information' (Date, Location, Division), 'Judges Count' (a grid for UI, UR, UE, AI, AR, AE), 'Regulation Drill Parameters' (UnArmed and Armed patterns with points and pair counts), 'Drill Teams Per School' (Armed and Unarmed counts), and 'Color Guard' (CG Pattern). At the bottom of the form are buttons for 'Enter School Meet Information', 'Continue', '< Select/Create', and 'Quit'. A red arrow points to the 'Continue' button.

This screen must be correct as it is the basis for the entire data base. So here is a look at each section of this page. Meet Information- One more check to make sure you have downloaded the correct database and selected the right meet

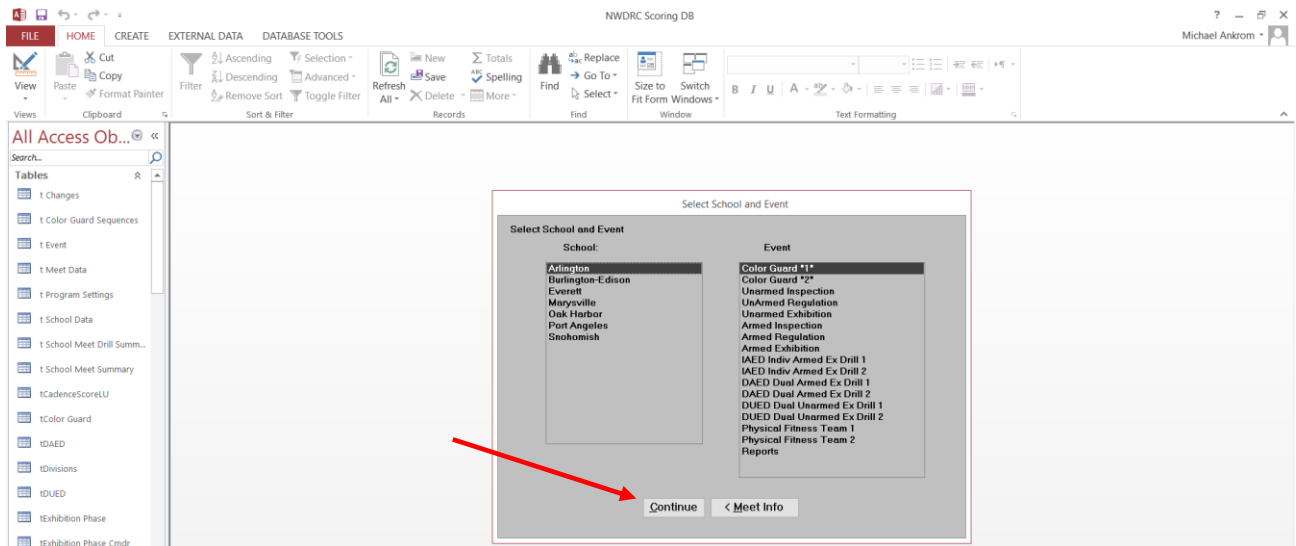
- Judges Count- Is the number of judges for these events. UI- Unarmed Inspection; UR- Unarmed Regulation, UE- unarmed Exhibition; AI- Armed Inspection; AR- Armed Regulation; AE- Armed Exhibition [This should be correct but once you test these events you can come back and adjust if necessary].
- Regulation Drill Parameters- This is the Drill Pattern or Card that will be performed at this meet for Unarmed and Armed Regulation Drill respectively. Your instructor will have these and they should be on the printed drill meet schedule. [If these are not correct type in the correct sequence number and notify your instructor so they can contact Dee to ensure no other changes are required.]
- Drill Teams per School- Should be 2 as each school may field 2 teams as long as 1st team has 21 or more members and 2nd team must have at least 10 members.
- Color Guard Sequence- This is the drill Pattern or Card that will be performed at this meet like the Regulation Drill Parameters above. [If this is not correct type in the correct sequence number and notify your instructor so they can contact Dee to ensure no other changes are required.]
- Enter School Meet Information- You don't need to click on this
- Continue- Click here if information above is correct to go to next screen.
- Select/Create- Takes you back to Select/Create meet Date Screen
- Quit- Closes the Database. [Only use if you want to leave the Database].
- Once you've verified the information and it is correct. Hit Continue

4. [Brings you to: School and Event Screen](#)

[Main Page you'll use throughout meet]. Here you would select the School from the left side and the event you have the score sheets for and click Continue.

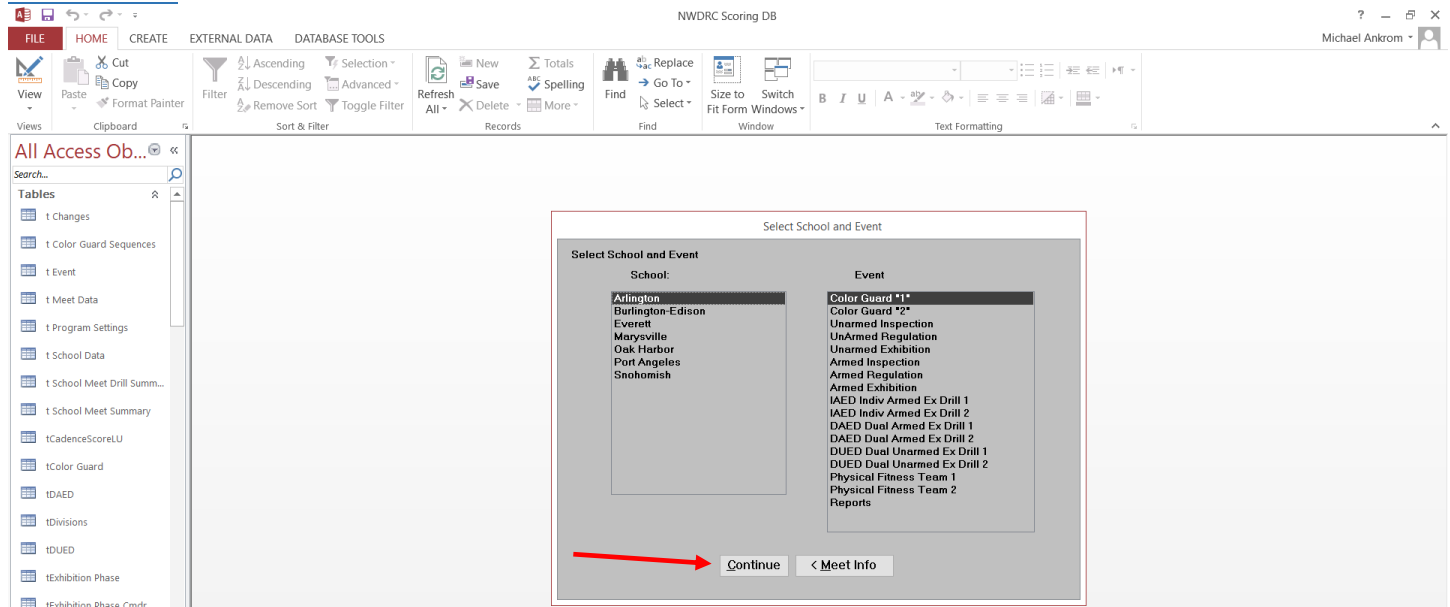
**** Note:** To Test the Database select one school per event and populate the scoresheet as if you had a score sheet in front of you. I have included notes/tips for things to check along the way.

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Event Score Sheets

Color Guard 1



Transfer scores from score sheet to Database.

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Color Guard - Sequence #5
Arlington Team: **1**

Judge 1		Judge 2	
1-Carry Colors:	10	9	
2-Forward March:	10	9	
3-L Turn/Wheel/Half L/About:	10	9	
4-Forward March:	10	9	
5-Halt:	10	9	
6-Present Colors - Report In:	10	9	
7-Carry Colors:	10	9	
8-Mvm/Rear/CM/L/R About:	10	9	
9 Forward March:	10	9	
10-R Turn/Wheel/Half R/About:	10	9	
11-Forward March:	10	9	
12-Mvm/Rear/CM/L/R About:	10	9	
13-Forward March:	10	9	
14-L Turn/Wheel/Half L/About:	10	9	
15-Forward March:	10	9	
16-Halt:	10	9	
17-Order Colors:	10	9	
18-Prade Rest:	9	8	
19-Attention:	9	8	
20-Carry Colors:	9	8	
21-Mvm/Rear/CM/L/R About:	9	9	
22-Forward March:	8	9	
23-R Turn/Wheel/Half R/About:	8	9	
24-Forward March:	8	9	
25-R Turn/Wheel/Half R/About:	8	9	
26-R Turn/Wheel/Half R/About:	8	9	
27-Forward March:	8	9	
28-L Turn/Wheel/Half L/About:	9	9	
29-Forward March:	9	9	
30-L Turn/Wheel/Half L/About:	9	9	
31-Forward March:	9	9	
32-Eyes Right (Pass in Review):	9	9	
33-Ready Front:	9	9	
34-Halt (at Boundry):	9	9	
35-Order Colors:	9	9	
36-Dress and Cover:	9	10	
37-Interval (Halted & Marching):	9	10	
38-Weapon/Flag Align:	9	10	
39-Marching in Step:	7	10	
SubTotal:	360	352	

Judge Totals: 379 362

Cadence (Time): 20.00
40-Cadence (Pts): 10 10
41- Uniforms and Gear: 9

Penalties and Violations
 Boundary: 0 Penalty: 0
 US Flag lower than other flag: ☒ Penalty: -10
 Calling cadence during routine: ☐ Penalty: 0
 Halt at more or less than 6 paces: ☒ Penalty: -10

Total Points Awarded: 721

Team 2
 Report
 Return

- Verify Sequence Number is Correct. School & Team # is correct (i.e. Arlington #1)
- Judge 1- Head Judge [Know it by scoring on Uniforms and Gear]
- Check Judge totals vs Scoring Tape. Head Judge Check is Sub Total + Uniform and Gear= Tape Total. Field Judge check is Subtotal = Tape Total
- Cadence Time should be around 20ish seconds. If faster or slower get ahold of instructor to make sure timing is being done properly!
- Penalties come from Judges Score sheets. Boundary violations can happen more than once but everything else is 1 time only.
- Verify Total Points are calculated correctly which is Judge Totals added together then subtract Penalty and Violations. SO for this sheet 379+362-10-10= 721.
- If correct then click Report to print the report for Arlington Color Guard 1.
- **Team 2 would take you to the same school's Color Guard 2. Use the School and Event selection screen rather than this button as you may not have both teams' score sheets at the same time.**
- Return will send you back to Select School and Event Screen
- Verify the report matches Scoresheet. If so then Staple report and Scoresheets together and file in Arlington Folder.
- If report doesn't match score sheet then compare them to find error. Correct any input errors and reprint report. If it is database issue (not calculating properly, missing information, etc.) then contact instructor so Dee can be contacted for help in fixing Database.

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Color Guard Sequence #5		Arlington Team: 1			
		Judge 1	Judge 2		
	1. Carry Colors:	10	9		
	2. Forward March:	10	9		
	3. Left Turn/Wheel/Half L/About:	10	9		
	4. Forward March:	10	9		
	5. Halt:	10	9		
	6. Present Colors - Report In:	10	9		
	7. Carry Colors:	10	9		
	8. Movement/Rear/Counter March/ L/R About:	10	9		
	9. Forward March:	10	9		
	10. Right Turn/ Wheel/ Half R/About:	10	9		
	11. Forward March:	10	9		
	12. Movement/Rear/Counter March/ L/R About:	10	9		
	13. Forward March:	10	9		
	14. Left Turn/Wheel/Half L/About:	10	9		
	15. Forward March:	10	9		
	16. Halt:	10	9		
	17. Order Colors:	10	9		
	18. Parade Rest:	9	8		
	19. Attention:	9	8		
	20. Carry Colors:	9	8		
	21. Movement/Rear/Counter March/ L/R About:	9	9		
	22. Forward March:	8	9		
	23. Right Turn/Wheel/ Half R/About:	8	9		
	24. Forward March:	8	9		
	25. Right Turn/Wheel/ Half R/ About:	8	9		
	26. Right Turn/Wheel/ Half R/ About:	8	9		
	27. Forward March:	8	9		
	28. Left Turn/Wheel/ Half L/ About:	9	9		
	29. Forward March:	9	9		
	30. Left Turn/Wheel/ Half L/ About:	9	9		
	31. Forward March:	9	9		
	32. Eyes Right (Pass-in-Review):	9	9		
	33. Ready Front:	9	9		
	34. Halt (at boundary):	9	9		
	35. Order Colors:	9	9		
	36. Dress and Cover:	9	10		
	37. Interval (Halted Marching):	9	10		
	38. Weapons Flag (Battle Axe/ Spearhead) Alignment:	9	10		
	39. Marching in Step:	7	10		
Subtotal:		360	362		
Cadence Time (sec):		30.00	40. Cadence (pts):	10	10
41. Uniforms and Gear:		9			
			379	362	
Sub Total:		741			
Total:		721			

Penalties

Boundary Violations: 0 Penalty:

US Flag lower than other Flag: -10

Calling Cadence during routine: 0

Team Reported in More or Less than 6 Paces from Head Judge: -10

Meet: Everett Meet Date: 1/27/2018

Printed: 2/3/2018 4:55:58 PM

Color Guard 2

NWDRC Scoring DB

Michael Ankrom

FILE HOME CREATE EXTERNAL DATA DATABASE TOOLS

Views Clipboard Sort & Filter Records Find Window Text Formatting

All Access Objects

Tables

- t Changes
- t Color Guard Sequences
- t Event
- t Meet Data
- t Program Settings
- t School Data
- t School Meet Drill Summ...
- t School Meet Summary
- tCadenceScoreLU
- tColor Guard
- tDAED
- tDivisions
- tDUED
- tExhibition Phase
- tExhibition Phase Cmdr

Select School and Event

Select School and Event

School:

- Arlington
- Burlington-Edison
- Everett
- Marysville
- Oak Harbor
- Port Angeles
- Snohomish

Event

- Color Guard "1"
- Color Guard "2"
- Unarmed Inspection
- Unarmed Regulation
- Unarmed Exhibition
- Armed Inspection
- Armed Regulation
- Armed Exhibition
- IAED Indiv Armed Ex Drill 1
- IAED Indiv Armed Ex Drill 2
- DAED Dual Armed Ex Drill 1
- DAED Dual Armed Ex Drill 2
- DUED Dual Unarmed Ex Drill 1
- DUED Dual Unarmed Ex Drill 2
- Physical Fitness Team 1
- Physical Fitness Team 2
- Reports

Continue < Meet Info

Transfer scores from score sheet to Database.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Color Guard - Sequence #5
Burlington-Edison Team: **2**

Judge 1		Judge 2	
1-Carry Colors:	9	10	
2-Forward March:	9	10	
3-L Turn/Wheel/Half L/About:	9	10	
4-Forward March:	9	10	
5-Halt:	9	10	
6-Present Colors - Report In:	9	10	
7-Carry Colors:	9	10	
8-Mvm/Rear/CM/L/R About:	9	10	
9 Forward March:	9	10	
10-R Turn/Wheel/Half R/About:	9	10	
11-Forward March:	9	10	
12-Mvm/Rear/CM/L/R About:	9	10	
13-Forward March:	9	10	
14-L Turn/Wheel/Half L/About:	9	10	
15-Forward March:	9	10	
16-Halt:	9	10	
17-Order Colors:	9	9	
18-Prade Rest:	8	9	
19-Attention:	8	9	
20-Carry Colors:	8	9	
21-Mvm/Rear/CM/L/R About:	9	8	
22-Forward March:	9	8	
23-R Turn/Wheel/Half R/About:	9	8	
24-Forward March:	9	8	
25-R Turn/Wheel/Half R/About:	9	8	
26-R Turn/Wheel/Half R/About:	9	8	
27-Forward March:	9	8	
28-L Turn/Wheel/Half L/About:	9	8	
29-Forward March:	9	8	
30-L Turn/Wheel/Half L/About:	9	8	
31-Forward March:	9	8	
32-Eyes Right (Pass in Review):	9	8	
33-Ready Front:	9	8	
34-Halt (at Boundry)	8	8	
35-Order Colors:	8	9	
36-Dress and Cover:	8	9	
37-Interval (Halted & Marching):	8	9	
38-Weapon/Flag Align:	8	9	
39-Marching in Step:	8	9	
SubTotal:	342	353	

Judge Totals: 361 363

Cadence (Time): 20.00
40-Cadence (Pts): 10 10
41- Uniforms and Gear: 9

Penalties and Violations
 Boundary: 1 Penalty: -1
 US Flag lower than other flag: ☐ Penalty: 0
 Calling cadence during routine: ☒ Penalty: -10
 Halt at more or less than 6 paces: ☐ Penalty: 0

Total Points Awarded: 713

Report **Return**

- Verify Sequence Number is Correct. School & Team is # Correct (i.e. Burlington-Edison #2)
- Judge 1- Head Judge [Know it by scoring on Uniforms and Gear]
- Check Judge totals vs Scoring Tape. Head Judge Check is Sub Total + Uniform and Gear= Tape Total. Field Judge check is Subtotal = Tape Total
- Cadence Time should be around 20ish seconds. If a lot faster or slower get ahold of instructor to make sure timing is being done properly!
- Penalties come from Judges Score sheets. Boundary violations can happen more than once but everything else is 1 time only.
- Verify Total Points are calculated correctly which is Judge Totals added together then subtract Penalty and Violations. SO for this sheet 361+363-1-10= 713.
- If correct then click Report to print the report for Burlington-Edison Color Guard 2.
- Return will send you back to Select School and Event Screen
- Verify the report matches Score sheet. If so then Staple report and Scoresheets together and file in Burlington-Edison Folder.
 - If report doesn't match score sheet then compare them to find error. Correct any input errors and reprint report. If it is database issue (not calculating properly, missing information, etc.) then contact instructor so Dee can be contacted for help in fixing Database.

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Color Guard Sequence #5		Burlington-Edison Team: 2	
		Judge 1	Judge 2
		1. Carry Colors	9 10
		2. Forward March	9 10
		3. Left Turn/Wheel/Halt/L/About	9 10
		4. Forward March	9 10
		5. Halt	9 10
		6. Present Colors - Report In	9 10
		7. Carry Colors	9 10
		8. Movement/Route/Counter March L/R About	9 10
		9. Forward March	9 10
		10. Right Turn/Wheel/Halt/R/About	9 10
		11. Forward March	9 10
		12. Movement/Route/Counter March L/R About	9 10
		13. Forward March	9 10
		14. Left Turn/Wheel/Halt/L/About	9 10
		15. Forward March	9 10
		16. Halt	9 10
		17. Order Colors	9
		18. Parade Rest	8
		19. Attention	8
		20. Carry Colors	8
		21. Movement/Route/Counter March L/R About	8
		22. Forward March	8
		23. Right Turn/Wheel/Halt/R/About	8
		24. Forward March	8
		25. Right Turn/Wheel/Halt/R/About	8
		26. Forward March	8
		27. Forward March	8
		28. Right Turn/Wheel/Halt/R/About	8
		29. Forward March	8
		30. Left Turn/Wheel/Halt/L/About	8
		31. Forward March	8
		32. Eyes Right (on the March)	8
		33. Ready Front	8
		34. Halt (at boundary)	8
		35. Order Colors	8
		36. Dress and Cover	8
		37. Interval (Silent Marching)	8
		38. Weapons Flag (Shells four Squads/4 Squads)	8
		39. Marching in Step	8
		Subtotal:	342 363
		Colors (over 300)	33 40
		41. Uniforms and Gear	9
		Sub Total:	361 363
		Total:	713

Penalties	
Boundary Violations	1 Penalty
ES Flag lower than other Flag	0
Calling Cadence during routine	-10
Team Reported in More or Less than 6 Paces from Head Judge	0

Must: Present: Must Date: 1/27/2018 Printed: 2/3/2018 5:06:33 PM

Unarmed Drill

Has three “Phases”- Inspection, Regulation and Exhibition. Scoresheet will arrive after Inspection and after the Regulation / Exhibition Drill performances. Scores sheets should be organized as follows:

1. Inspection- Head Judge then 3 Field Judges in alphabetical Order
2. Regulation- Head Judge then 3 Field Judges in alphabetical Order
3. Exhibition- Head Judge then 3 Field Judges in alphabetical Order

Inspection

The screenshot shows the NWDRC Scoring DB application. The 'Select School and Event' dialog box is open, allowing selection of a school and event. The 'School' list includes Arlington, Burlington-Edison, Everett, Marysville, Oak Harbor, Port Angeles, and Snohomish. The 'Event' list includes Color Guard *1*, Color Guard *2*, Unarmed Inspection, Unarmed Regulation, Unarmed Exhibition, Armed Inspection, Armed Regulation, Armed Exhibition, IAED Indiv Armed Ex Drill 1, IAED Indiv Armed Ex Drill 2, DAED Dual Armed Ex Drill 1, DAED Dual Armed Ex Drill 2, DUED Dual Unarmed Ex Drill 1, DUED Dual Unarmed Ex Drill 2, Physical Fitness Team 1, Physical Fitness Team 2, and Reports. A 'Select Team Number' dialog box is also open, showing 'Team 1' selected.

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Team Commander Inspection (From Head Judge Score Sheet)

The screenshot shows the NWDRC Scoring DB interface. On the left is a table list. The main window displays the 'Inspection Phase Commander' form for 'Everett'. The form includes fields for 'Team No: 1', 'Judge 1', 'Reporting' (a dropdown menu), 'Command Presence: 10', 'Control of Unit: 10', 'Command Voice: 10', and a total score of '40'. A 'Team' button is at the bottom right of the form.

Verify Event (Unarmed), Phase (Inspection), School & Team is # Correct (i.e. Everett #1)

Head Judge will evaluate and inspect the team commander

Check Judge totals vs Scoring Tape. Use 1st section of head Judge Scoring tape the Team Commander reporting evaluation.

If correct then click Team to advance to Team Inspection Scoresheets.

Team Inspection

The screenshot shows the NWDRC Scoring DB interface. On the left is a table list. The main window displays the 'Inspection Phase' form for 'Everett'. The form includes fields for 'Team No: 1', 'Team Size: 12', and a table for judge scores. The table has columns for Judge 1, 2, 3, and 4. The rows are: Open Ranks, Headgear, Uniforms, Footwear, Military Bearing, Grooming, Close Ranks, and Knowledge. The total score is 286. A 'Team Size Weight Factor' of 1.02 is shown, resulting in a 'Weighted Total' of 291.72. 'Reg Cm' and 'Return' buttons are at the bottom right.

If this screen doesn't appear then return and repeat selecting Everett Unarmed Inspection and Click Team. If it still didn't work then contact instructor/Dee for database issue (very rare).

Input Team Size from Head Judge Sheet. Verify what other Judges have for Team Size. If multiple numbers then send back to verify right number (Should have been done when score sheets received in).

Judge 1 is Head Judge; Judges 2-4 are field judges in alphabetical order.

Check Judge totals vs Scoring Tape. For Head Judge use 2nd section of the scoring tape for the team inspection section.

If totals don't match correct any input issues or have scoring tapes re-done if required. If it is database issue (not calculating properly, missing information, etc.) then contact instructor so Dee can be contacted for help in fixing Database.

Check Team Size Weight Factor

Team Size	4	5	6	7	8	9	10-15	16	17	18	19	20	21
Size Factor	.94	.95	.96	.97	.98	.99	1.0	1.01	1.02	1.03	1.04	1.05	1.06

Verify Weighted Total (Total * Team Size Weight Factor) $286 * 1.02 = 291.72$

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

If correct then click Return to await Regulation and Exhibition Scoresheets. If you have Regulation and Exhibition score sheets then Click RegCm to move on to Regulation Phase.

Regulation Phase

You can access through the Select School and Event Screen or from the inspection phase as detailed above.
Team Commander Regulation (From Head Judge Score Sheet)

The screenshot shows the NWDRC Scoring DB application. On the left is a table of contents with items like 't Changes', 't Color Guard Sequences', 't Event', 't Meet Data', 't Program Settings', 't School Data', 't School Meet Drill Summ...', 't School Meet Summary', 'tCadenceScoreLU', 'tColor Guard', 'tDAED', 'tDivisions', 'tDUED', 'tExhibition Phase', 'tExhibition Phase Cmdr', 'tFitnessIndividual', and 'tFitnessTeam'. The main window displays the 'Regulation Phase Commander' form for 'Everett'. The form includes fields for 'Team No: 1', 'Sequence No: 2', and 'Judge 1'. It lists various scores: 'Command Voice: 6', 'Military Bearing: 9', 'Control of Unit: 9', 'Confidence: 9', 'Compliance w/Seq: 9', and 'Boundary Control: 9'. A 'SubTotal' of 54 is calculated. 'Cadence (Time): 20.00' and 'Cadence (Pts): 10' are shown. 'To the Rear Count: 11' and 'To the Rear Penalty: -2' are entered. The final total is 62. A note at the bottom states: '*Compensated for 4 "free" and 6 included "To The Rears"'. A 'Team' button is at the bottom right.

Category	Score
Command Voice	6
Military Bearing	9
Control of Unit	9
Confidence	9
Compliance w/Seq	9
Boundary Control	9
SubTotal	54
Cadence (Time)	20.00
Cadence (Pts)	10
To the Rear Count	11
To the Rear Penalty	-2
Total	62

- Verify Event (Unarmed), Phase (Regulation), Sequence (i.e. #2) School & Team is # Correct (i.e. Everett #1)
- Head Judge will evaluate team commander during regulation phase
- Check Judge totals vs Scoring Tape. Subtotal on this screen should match tape.
- Cadence Time should be around 20ish seconds. If a lot faster or slower get ahold of instructor to make sure timing is being done properly!
- To the Rear Count is inputted directly from Judge Score sheet. Database will automatically calculate any penalty (if any).
- Commander Total = Subtotal + Cadence Points – To the Rear Penalty.
- If totals don't match correct any input issues or have scoring tapes re-done if required. If it is database issue (not calculating properly, missing information, etc.) then contact instructor so Dee can be contacted for help in fixing Database.
- If correct then click Team to advance to Team Regulation Scoresheets.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Team Regulation

NWDRC Scoring DB

Michael Ankrom

FILE HOME CREATE EXTERNAL DATA DATABASE TOOLS

Filter Ascending Descending Advanced Toggle Filter

Refresh Save Spelling Find Replace Go To Select Size to Switch Fit Form Windows

Views Clipboard Sort & Filter Records Find Window Text Formatting

All Access Objects

Search...

Tables

t Changes

t Color Guard Sequences

t Event

t Meet Data

t Program Settings

t School Data

t School Meet Drill Summ...

t School Meet Summary

tCadenceScoreLU

tColor Guard

tDAED

tDivisions

tDUED

tExhibition Data

Regulation Phase

Everett

Unarmed Regulation

Team No: 1 Team Size: 17 Sequence No: :

Judge 1 2 3

Judge Totals: 275 275 280

Maximum Points: 289 2 10

To the Rear Count*: 11 Penalty: -7

*carry forward from Cmdr

Compensated for 4 free and 6 included To The Rears

Total: 823

Team Size Weight Factor: 1.02

Weighted Total: 839.460

Exhib Return

- If this screen doesn't appear then return and repeat selecting Everett Unarmed Regulation and Click Team. If it still didn't work then contact instructor/Dee for database issue (very rare).
- Input Team Size from Head Judge Sheet. Verify what other Judges have for Team Size. If multiple numbers then send back to verify right number (Should have been done when score sheets received in).
- Judges 1-3 are field judges in alphabetical order. Only enter the total from each scoring tape.
- Verify Total (Sum of Judges Total – Penalty) $275 + 275 + 280 - 7 = 823$
- If totals don't match correct any input issues or have scoring tapes re-done if required. If it is database issue (not calculating properly, missing information, etc.) then contact instructor so Dee can be contacted for help in fixing Database.

Check Team Size Weight Factor

Team Size	4	5	6	7	8	9	10-15	16	17	18	19	20	21
Size Factor	.94	.95	.96	.97	.98	.99	1.0	1.01	1.02	1.03	1.04	1.05	1.06

- Verify Weighted Total (Total * Team Size Weight Factor) $823 * 1.02 = 839.46$
- If totals don't match correct any input issues or have scoring tapes re-done if required. If it is database issue (not calculating properly, wrong team Size Factor, etc.) then contact instructor so Dee can be contacted for help in fixing Database.
- If correct then click Exhib to move on to Exhibition Phase.

Team Exhibition

Similar Process as the Regulation Phase

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Team Commander Exhibition (From Head Judge Score Sheet)

The screenshot shows the NWDRC Scoring DB application interface. On the left is a table list with 't Changes' selected. The main window displays the 'Exhibition Phase Commander' form for 'Everett'. The form includes fields for Team No. 1, Judge 1, Military Bearing (8), Control of Unit (9), Confidence (9), Showmanship (9), Boundary Control (9), Cmdr Total (45), Exhibition Time (4:35 m:ss), Time Penalty (0), and Grand Total (45). A 'Team' button is at the bottom right.

- Verify Event (Unarmed), Phase (Exhibition), School & Team is # Correct (i.e. Everett #1)
- Head Judge will evaluate team commander and overall team during exhibition phase
- Check Judge totals vs Scoring Tape. Subtotal on this screen should match 1st Section of scoring tape.
- Cadence Time should be 4-6 minutes.
- Database will automatically calculate any penalty (if any).
- Commander Total = Subtotal + Cadence Points – Time Penalty.
- If totals don't match correct any input issues or have scoring tapes re-done if required. If it is database issue (not calculating properly, missing information, etc.) then contact instructor so Dee can be contacted for help in fixing Database.
- If correct then click Team to advance to Team Exhibition Scoresheets.
- Team Exhibition

The screenshot shows the NWDRC Scoring DB application interface. On the left is a table list with 't Changes' selected. The main window displays the 'Exhibition Phase' form for 'Everett'. The form includes fields for Team No. 1, Team Size (17), and a table of scores for Judges 1, 2, 3, and 4. The table has rows for Precision & Smartness, Org. of Movements, Degree of Difficulty, Variety of Movements, Individual Bearing, and Execution of Movements. The Sub Total is 198, Time Penalty is 0, and the Total is 198.0. The Team Size Weight Factor is 1.02, and the Weighted Total is 202.0. There are 'Report' and 'Return' buttons at the bottom right.

	Judge 1	2	3	4
Precision & Smartness:	8	7	8	9
Org. of Movements:	9	7	8	9
Degree of Difficulty:	9	7	8	9
Variety of Movements:	9	7	8	9
Individual Bearing:	9	7	8	9
Execution of Movements:	8	9	8	9
	52	44	48	54
Sub Total	198			
Time Penalty *	0			
Total	198.0			
Team Size WeightFactor:	1.02			
Weighted Total:	202.0			

- Input Team Size from Head Judge Sheet. Verify what other Judges have for Team Size. If multiple numbers then send back to verify right number (Should have been done when score sheets received in).
- Judges 1 is Head Judge and Judges 2-4 are field judges in alphabetical order.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

- Verify each Judges total.
- Verify Total (Sum of Judges Total – Penalty) 52 + 44 + 48 + 54 – 0 = 198
- If totals don't match correct any input issues or have scoring tapes re-done if required. If it is database issue (not calculating properly, missing information, etc.) then contact instructor so Dee can be contacted for help in fixing Database.

Check Team Size Weight Factor

Team Size	4	5	6	7	8	9	10-15	16	17	18	19	20	21
Size Factor	.94	.95	.96	.97	.98	.99	1.0	1.01	1.02	1.03	1.04	1.05	1.06

- Verify Weighted Total (Total * Team Size Weight Factor) 198 * 1.02 = 201.96
- If totals don't match correct any input issues or have scoring tapes re-done if required. If it is database issue (not calculating properly, wrong team Size Factor, etc.) then contact instructor so Dee can be contacted for help in fixing Database.
- If correct then click Report to print out Everett Unarmed Team Report.
- Verify the report matches Score sheets for each section as well as verifying the Team and Cmdr. Grand Totals (Sum of each section total). If so then Staple report and Scoresheets together and file in Everett Folder.
- If report doesn't match score sheet then compare them to find error. Correct any input errors and reprint report. If it is database issue (not calculating properly, missing information, etc.) then contact instructor so Dee can be contacted for help in fixing Database.

**** Team Size factor for commanders scores are to be incorporated into the database. These instructions/notes will be added once it has been incorporated****

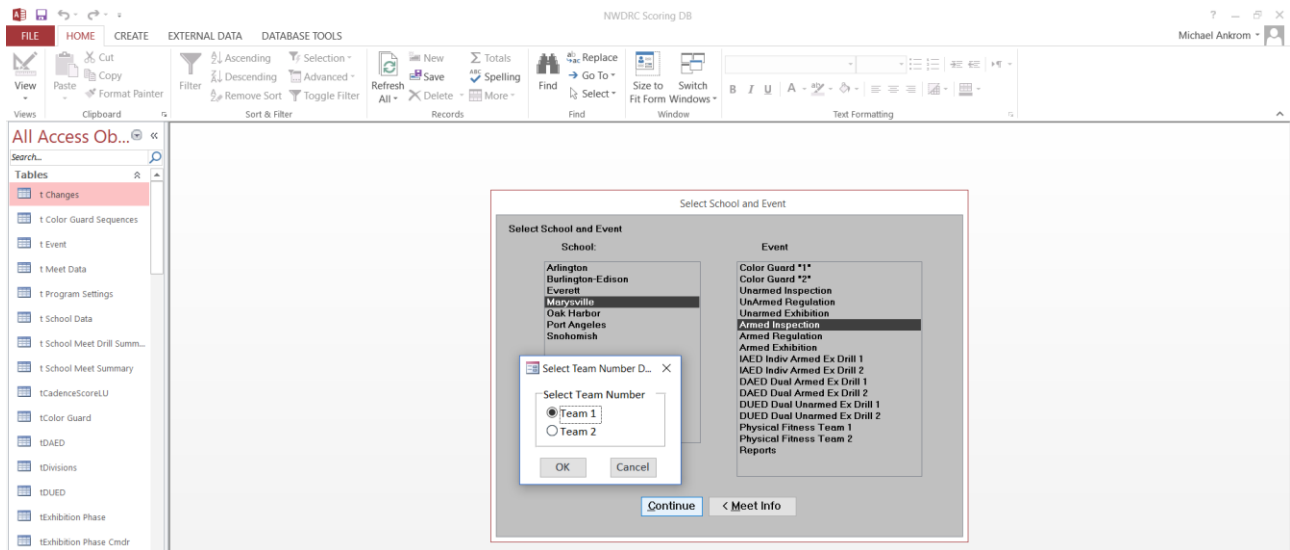
Unarmed Team										Everett																																				
Team Number: 1																																														
<u>Inspection Phase</u>																																														
Open Ranks:	10	10	8	7	<u>Commander</u>					Reporting:	10																																			
Headgear:	9	10	9	8	Command Presence:					10																																				
Uniforms:	9	10	8	9	Control of Unit:					10																																				
Footwear:	9	10	9	7	Command Voice:					10																																				
Military Bearing:	9	10	8	8	Total:					40																																				
Weapons:																																														
Grooming:	9	10	9	9																																										
Close Ranks:	9	10	8	8																																										
Knowledge:	9	10	9	9																																										
	73	80	68	65																																										
Total:	286																																													
Team Size:	17	Weight Factor:	1.02	Weighted:	291.72																																									
<u>Regulation Phase</u>																																														
Judge 1:	275	<u>Commander</u>																																												
Judge 2:	275	Command Voice:					9																																							
Judge 3:	280	Cadence (sec):					20.00																																							
Judge 4:	280	Cadence (pts):					10																																							
T/Rear Count: 11	T/R Penalty:	-7	Military Bearing:					9																																						
Dropped Rifle Cnt: 0	Dropped Rifle Penalty:		Control of Unit:					9																																						
	Total:	823	Confidence:					9																																						
Team Size:	17	Weight Factor:	1.02	Weighted:	839.46	Compliance w/Seq:					9																																			
						Boundary Control:					9																																			
						T/Rear Penalty:																																								
						Total:					62																																			
<u>Exhibition Phase</u>																																														
Precision & Smartness:	8	7	8	9	<u>Commander</u>																																									
Org. of Movements:	9	7	8	9	Military Bearing:					9																																				
Degree of Difficulty:	9	7	8	9	Control of Unit:					9																																				
Variety of Movements:	9	7	8	9	Confidence:					9																																				
Individual Bearing:	9	7	8	9	Showmanship:					9																																				
Execution of Movements:	8	9	8	9	Boundary Control:					9																																				
	52	44	48	54	Total:					45																																				
					subTotal:					198																																				
Dropped Rifle Cnt: 0	Dropped Rifle Penalty:	0	Time Penalty:					0																																						
Exhibition Time: 4:35	Time Penalty:	0	Total:					45																																						
	Total:	198																																												
Team Size:	17	Weight Factor:	1.02	Weighted:	201.96																																									
						Team Grand Total:					1333.14																																			
						Cmdr Grand Total:					147																																			

Armed Drill

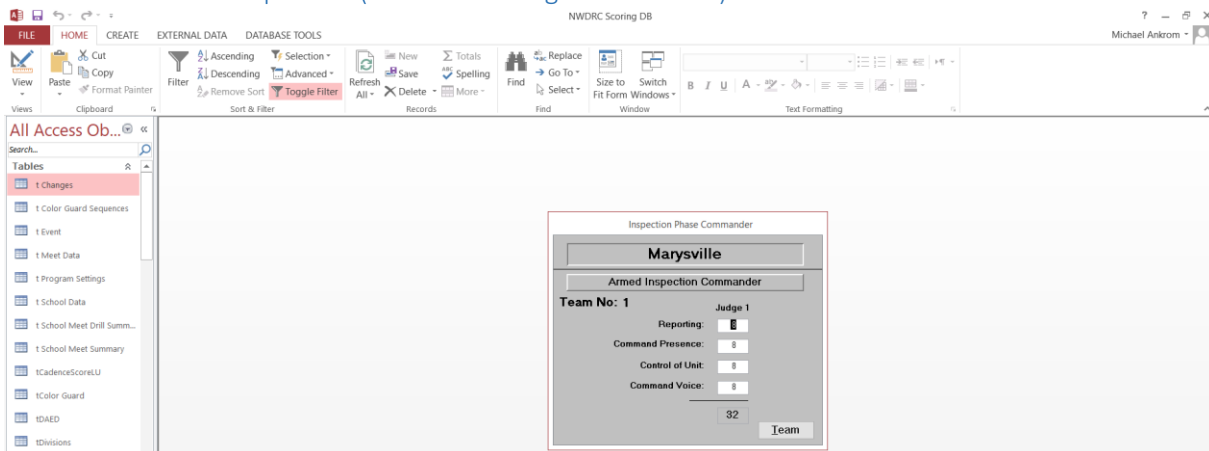
- Is just like the unarmed. Has three "Phases"- Inspection, Regulation and Exhibition. Scoresheet will arrive after Inspection and after the Regulation / Exhibition Drill performances. Scores sheets should be organized as follows:
- Inspection- Head Judge then 3 Field Judges in alphabetical Order
- Regulation- Head Judge then 3 Field Judges in alphabetical Order
- Exhibition- Head Judge then 3 Field Judges in alphabetical Order
- For reference I'll post the screen shots and note the slight changes from Unarmed (other than Armed instead of Unarmed) **including a minor Database Error (which I've reported to Dee 2/6/18).** Otherwise refer to the unarmed section for Tips/Checks.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

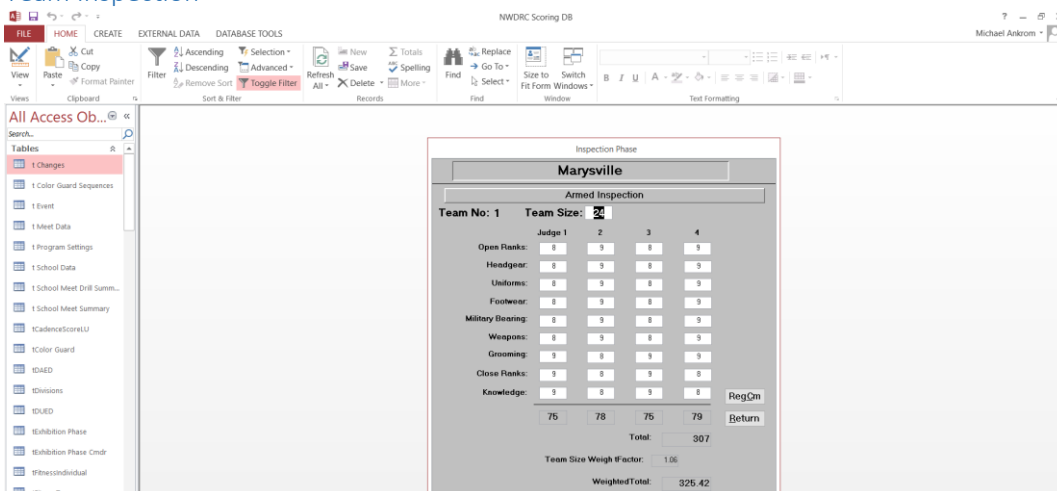
Inspection



Team Commander Inspection (From Head Judge Score Sheet)



Team Inspection



**** Note Difference: 9 Total Categories vs 8 for Unarmed. Weapons is the added category (6th one down) and Grooming, Close Ranks and Knowledge are moved down. ****

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Regulation Phase

You can access through the Select School and Event Screen or from the inspection phase as detailed in unarmed section above.

Team Commander Regulation (From Head Judge Score Sheet)

The screenshot shows the NWDRC Scoring DB software interface. The main window displays the 'Regulation Phase Commander' form for 'Marysville'. The form includes fields for 'Team No: 1', 'Sequence No: 1', and 'Judge 1'. It lists various scores: 'Command Voice: 6', 'Military Bearing: 9', 'Control of Unit: 9', 'Confidence: 9', 'Compliance w/Seq: 9', and 'Boundary Control: 9'. A 'Sub Total' of 54 is shown. Below this, 'Cadence (Time): 21.00' and 'Cadence (Pts): 18' are listed. 'To the Rear Count' is 4, and 'To the Rear Penalty' is 0. A total of 64 is calculated, with a note: '*Compensated for 4 "Yes" and 2 "Included To The Rears"'. At the bottom, 'Dropped Rifle Count' is 1, and a note states 'Dropped Rifle Penalty is applied against the team score only.' The left sidebar shows a list of tables, with 't Changes' selected.

**** Note Difference: Dropped Rifle Count Box. Input number from Scoresheet and you can see penalty on the Team Regulation Page. ****

Team Regulation

The screenshot shows the NWDRC Scoring DB software interface. The main window displays the 'Regulation Phase' form for 'Marysville'. The form includes fields for 'Team No: 1', 'Team Size: 24', and 'Sequence No: 1'. It lists 'Judge Totals' for Judges 1, 2, and 3 (285, 286, 287). 'Maximum Points' is 288. 'To the Rear Count' is 4, and 'Penalty' is 0. 'Dropped Rifle Count' is 1, and 'Penalty' is -5. A total of 853 is calculated, with a note: '*Carry forward from Cmdr'. Below this, 'Team Size Weight Factor' is 1.06, and 'Weighted Total' is 904.180. The left sidebar shows a list of tables, with 't Changes' selected.

**** Note Dropped Rifle Count and you can see penalty. ** Especially note the Total Score here (853) Hint: Minor Database issue mentioned in beginning of the section.**

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Team Commander Exhibition (From Head Judge Score Sheet)

The screenshot shows the NWDRC Scoring DB interface. The left sidebar lists various tables, with 't Changes' selected. The main window displays the 'Exhibition Phase Commander' form for 'Marysville'. The form includes fields for 'Team No: 1', 'Judge 1', 'Military Bearing: 6', 'Control of Unit: 9', 'Confidence: 9', 'Showmanship: 9', 'Boundary Control: 9', 'Cmdr Total: 45', 'Exhibition Time: 5:20', 'Time Penalty: 0', 'Grand Total: 45', and 'Dropped Rifle Count: 0'. A note at the bottom states: 'Dropped Rifle Penalty is applied against the team score only.'

**** Note Difference: Dropped Rifle Count Box. Input number from Scoresheet and you can see penalty on the Team Exhibition Page. ****

Team Exhibition

The screenshot shows the NWDRC Scoring DB interface. The left sidebar lists various tables, with 't Changes' selected. The main window displays the 'Exhibition Phase' form for 'Marysville'. The form includes fields for 'Team No: 1', 'Team Size: 24', and a table of scores for four judges. The table has columns for Judge 1, 2, 3, and 4, and rows for Precision & Smartness, Org. of Movements, Degree of Difficulty, Variety of Movements, Individual Bearing, and Execution of Movements. The scores are: Precision & Smartness (10, 9, 10, 9), Org. of Movements (10, 9, 10, 9), Degree of Difficulty (10, 9, 10, 9), Variety of Movements (10, 9, 10, 9), Individual Bearing (10, 9, 10, 9), and Execution of Movements (10, 9, 10, 9). The Sub Total is 228, Time Penalty is 0, Dropped Rifle Count is 0, and Penalty is 0. The Total is 228.0, Team Size Weight Factor is 1.06, and the Weighted Total is 241.7. A note at the bottom states: 'Dropped Rifle Penalty is applied against the team score only.'

**** Note Dropped Rifle Count and you can see penalty (if any). ****

Team Report Below is showing the following scores for the Regulation Phase:

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Regulation Phase:

Judge 1 285

Judge 2 286

Judge 3 287

Judge 4

TtR Penalty

Dropped Rifle Penalty -5

Total 853

Team Size: 24 Weight Factor: 1.06 Weighted: 904.18 (853*1.06)

Armed Team										Marysville									
Team Number: 1																			
Inspection Phase																			
Open Ranks:	8	9	8	9	Commander	Reporting:	8												
Headgear:	8	9	8	9		Command Presence:	8												
Uniforms:	8	9	8	9		Control of Unit:	8												
Footwear:	8	9	8	9		Command Voice:	8												
Military Bearing:	8	9	8	9		Total:	32												
Weapons:	8	9	8	9															
Grooming:	9	8	9	9															
Close Ranks:	9	8	9	8															
Knowledge:	9	8	9	8															
	75	78	75	79															
	Total:				307														
Team Size:	24	Weight Factor:	1.06	Weighted:	325.42														
Regulation Phase																			
	Judge 1:	285	Commander																
	Judge 2:	286	Command Voice:	9															
	Judge 3:	287	Cadence (sec):	21.00															
	Judge 4:		Cadence (pts):	10															
TtRear Count:	4	TtR Penalty:	-5	Military Bearing:	9														
Dropped Rifle Cnt:	1	Dropped Rifle Penalty:	-5	Control of Unit:	9														
	Total:			Confidence:	9														
TeamSize:	24	Weight Factor:	1.06	Compliance w/Seq:	9														
	Weighted:			Boundary Control:	9														
	Total:			TtRear Penalty:															
				Total:	64														
Exhibition Phase																			
Precision & Smartness:	10	9	10	9	Commander														
Org. of Movements:	10	9	10	9	Military Bearing:	9													
Degree of Difficulty:	10	9	10	9	Control of Unit:	9													
Variety of Movements:	10	9	10	9	Confidence:	9													
Individual Bearing:	10	9	10	9	Showmanship:	9													
Execution of Movements:	10	9	10	9	Boundary Control:	9													
	60	54	60	54															
	subTotal:				Time Penalty:	0													
	228				Total:	45													
Dropped Rifle Cnt:	0	Dropped Rifle Penalty:	0																
ExhibitionTime:	5:20	TimePenalty:	0																
	Total:			228															
				241.68															
TeamSize:	24	Weight Factor:	1.06	Weighted:	241.68														
	Team Grand Total:			1471.28															
				Cmde Grand Total: 141															

While the Database Screen for Regulation Showed:

Regulation Phase

Marysville

Armed Regulation

Team No: 1
Team Size: 24
Sequence No:

Judge 1: 285
Judge 2: 286
Judge 3: 287

Maximum Points: 288
To the Rear Count: 4
Penalty: 0

Dropped Rifle Count: 1
Penalty: -5

*carry forward from Cmdr
Compensated for 4 "free" and 2 included "To The Rears"
Total: 853
Exhib

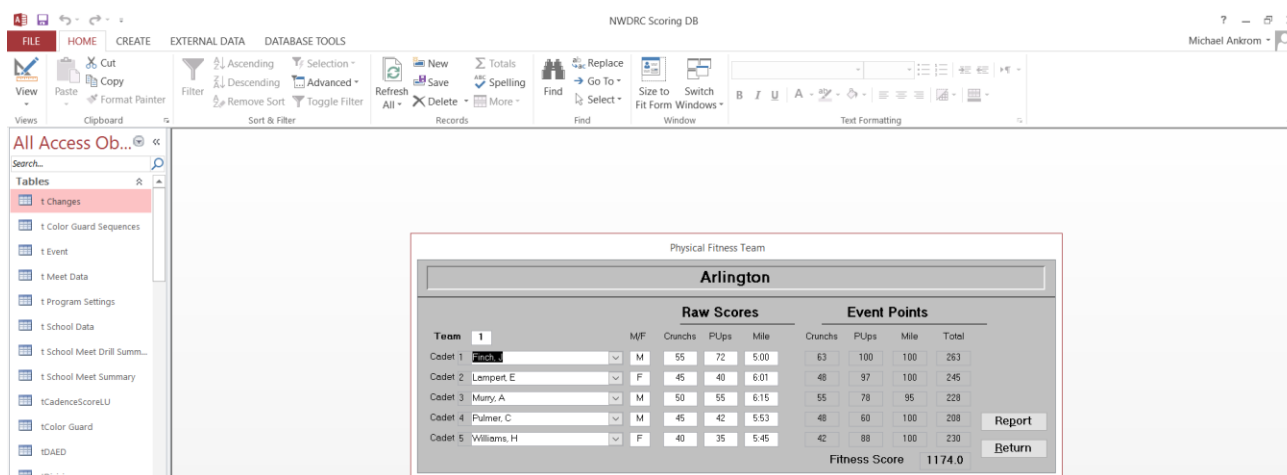
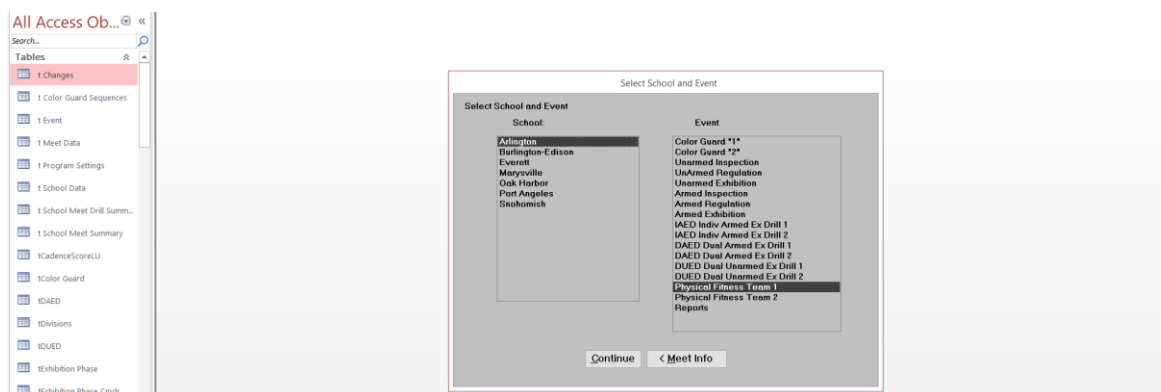
Team Size Weight Factor: 1.06
Return

Weighted Total: 904.180

Physical Training (PT)

Each school may enter a maximum of 2 Teams. Team # is on the scoresheet. Select School (Arlington), Team # (1) then click continue

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial



- A team consist of 5 cadets (3 Males and 2 females). These scoresheets don't require any scoring tapes as information is just entered into Database.
- Double check inputs before printing report. You can also verify event points using the scoring tables in NWDRC Manual (Page 23-24) and note there is different tables for Males and Females.

Physical Fitness

Arlington

Team 1		Raw Scores				Event Points			
		M/F	Crunchs	P/Ups	Mile	Crunchs	P/Ups	Mile	Total
Cadet 1	Finch, J	M	55	72	5.00	63.0	100.0	100.0	263.0
Cadet 2	Lampert, E	F	45	40	6.01	48.0	97.0	100.0	245.0
Cadet 3	Murry, A	M	50	55	6.15	55.0	78.0	95.0	228.0
Cadet 4	Pulmer, C	M	45	42	5.53	48.0	60.0	100.0	208.0
Cadet 5	Williams, H	F	40	35	5.45	42.0	88.0	100.0	230.0
Fitness Score									1174.0

If inputs are correct (Totals match) staple report to scoresheet and place in Team (Arlington) Folder

Individual Armed Exhibition Drill (IAED) / Dual Armed Exhibition Drill (DAED)

Each school may enter a maximum of 2 entries for IAED and 2 entries for DAED.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

IAED Scoresheets can be used to score IAED & DAED. The judges will need to circle Dual on the scoresheet and record both cadet names. It doesn't matter if you use the IAED sheet for singles, DAED sheet for duals or the IAED sheet for both as long as **all IAED entries are scored by the same two judges and all DAED entries must be scored by the same two judges (which may be different then the IAED judges). Verify via the judges names on bottom of the scoresheets. If you see they were not notify instructor immediately so they can decide how to rectify situation. Happened at Everett and we had to have some people perform a second time.**

Get to Scoresheets

Select School (Oak Harbor), Event (IAED) then Team # (1) and click Continue. For DAED Select School (Port Angeles) Event (DAED) then Team # (1) and click Continue.

Select School and Event

Select School and Event

School:

- Arlington
- Burlington-Edison
- Everett
- Marysville
- Oak Harbor**
- Port Angeles
- Snohomish

Event

- Color Guard *1*
- Color Guard *2*
- Unarmed Inspection
- Unarmed Regulation
- Unarmed Exhibition
- Armed Inspection
- Armed Regulation
- Armed Exhibition
- IAED Indiv Armed Ex Drill 1**
- IAED Indiv Armed Ex Drill 2
- DAED Dual Armed Ex Drill 1
- DAED Dual Armed Ex Drill 2
- DUED Dual Unarmed Ex Drill 1
- DUED Dual Unarmed Ex Drill 2
- Physical Fitness Team 1
- Physical Fitness Team 2
- Reports

Continue < Meet Info

Select School and Event

Select School and Event

School:

- Arlington
- Burlington-Edison
- Everett
- Marysville
- Oak Harbor
- Port Angeles**
- Snohomish

Event

- Color Guard *1*
- Color Guard *2*
- Unarmed Inspection
- Unarmed Regulation
- Unarmed Exhibition
- Armed Inspection
- Armed Regulation
- Armed Exhibition
- IAED Indiv Armed Ex Drill 1
- IAED Indiv Armed Ex Drill 2
- DAED Dual Armed Ex Drill 1**
- DAED Dual Armed Ex Drill 2
- DUED Dual Unarmed Ex Drill 1
- DUED Dual Unarmed Ex Drill 2
- Physical Fitness Team 1
- Physical Fitness Team 2
- Reports

Continue < Meet Info

*** Note: If it brings up an already completed (scores entered), then select **Team 2**

Individual Armed Exhibition Drill

Oak Harbor

Team: 1 Single/Dual S Cadet Name(s) Smith, J

	Judge 1	Judge 2
1) Report In:	9	10
2) Report Out:	9	10
3) Cadet Appearance:	9	10
4) Cadet Bearing/Poise:	9	10
5) Cadet Marching:	9	10
6) Variety of Movements:	9	10
7) Precision of Movements:	9	10
8) Composition of Routine:	9	10
9) Difficulty of Routine:	9	10
10) Routine Showmanship:	9	10
11) Military Flavor of Routine:	9	10
12) Overall Impression:	9	10

Regulation Total 108 120

Event Time: 1.5

Time Penalty: 0

Boundary Violations: 1

Boundary Penalty: -5

Safety Penalty: ☒ Safety Penalty Pts: -50

Dropped Rifle Cnt: 0

Penalty: 0

Grand Total: 173

Report Team 2 Return

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

DAED:

Dual Armed Exhibition Drill

Port Angeles

Team: 1 Single/Dual D Cadet Name(s) Smith, J & Jones, T

	Judge 1	Judge 2
1) Report In:	10	10
2) Report Out:	10	10
3) Cadet Appearance:	10	10
4) Cadet Bearing/Poise:	10	10
5) Cadet Marching:	10	10
6) Variety of Movements:	10	10
7) Precision of Movements:	10	10
8) Composition of Routine:	10	10
9) Difficulty of Routine:	9	10
10) Routine Showmanship:	9	10
11) Military Flavor of Routine:	9	10
12) Overall Impression:	9	10
Regulation Total	116	120

Event Time: 1:30

Time Penalty: 0

Boundary Violations: 0

Boundary Penalty: 0

Safety Penalty: ☐

Safety Penalty Pts: 0

Dropped Rifle Cat: 0

Penalty: 0

Grand Total: 236

Report Team 2 Return

*** Note: If it brings up an already completed (scores entered), then select **Team 2**

- If you have already entered someone in IAED EX Drill 1 then click Team 2. If someone is entered here contact instructor who can advise that School's instructor of situation and who should be scored. The same goes for DAED.
- Judge 1 is head judge (identified on scoresheet) and Judge 2 will be Field Judge
- Event time should be 1-2 minutes (Database calculates any penalties)
- Verify scoring tapes match Judge Regulation total
- Verify Grand Total = Judge 1 Reg Total + Judge 2 Reg Total - Time Penalty – Boundary Penalty – Safety Penalty (Very Rare) – Dropped Rifle Penalty
- Verify the report matches Score sheets. If so then Staple report and Scoresheets together and file in Oak Harbor Folder for IAED and Port Angeles for DAED respectively.
- If report doesn't match score sheet then compare them to find error. Correct any input errors and reprint report. If it is database issue (not calculating properly, missing information, etc.) then contact instructor so Dee can be contacted for help in fixing Database.

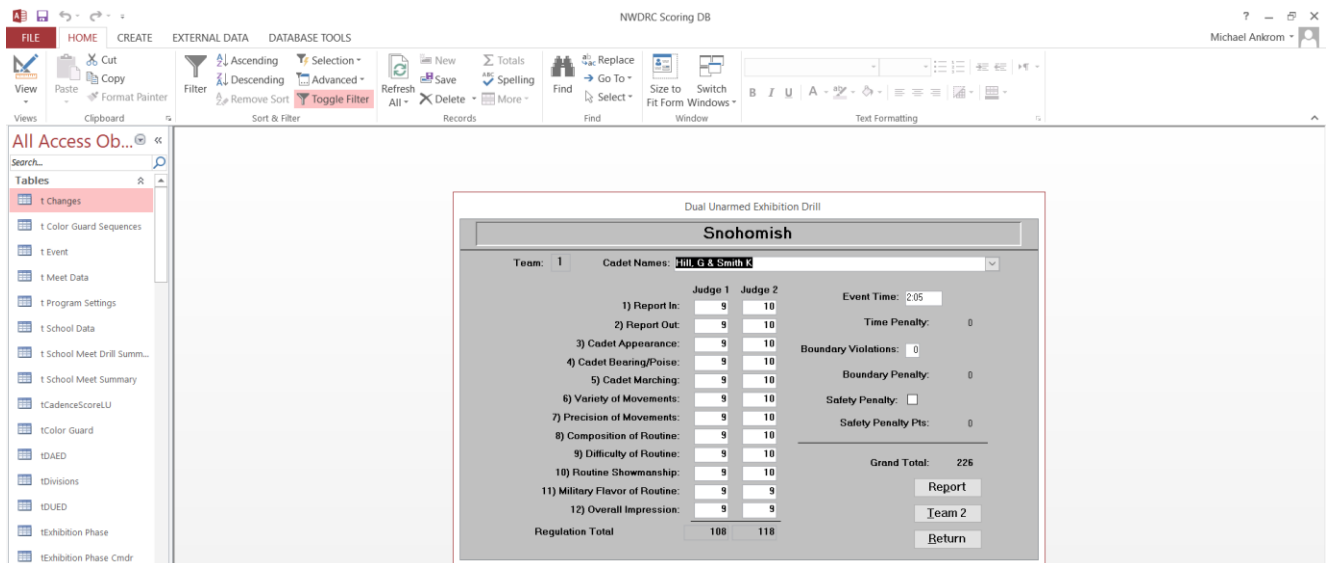
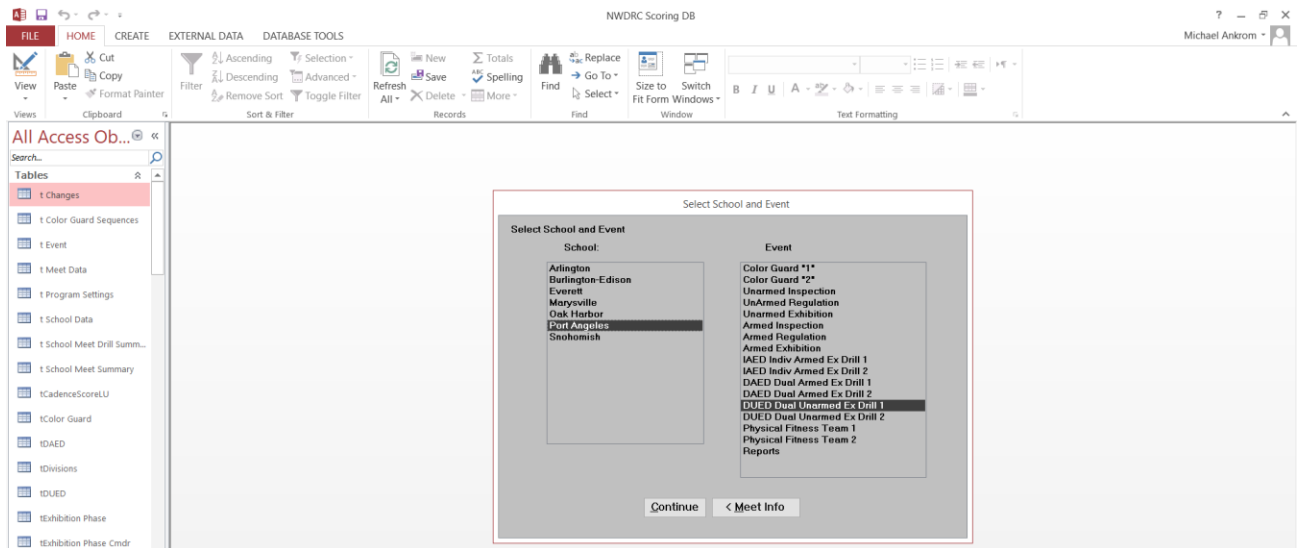
Dual Unarmed Exhibition Drill (DUED)

Each school may enter a maximum of 2 entries for DUED. Is just like the DAED except for the obvious (doesn't use rifle ☺). For reference I'll post the screen shots and note the slight changes from DAED (other than any items referring to rifles). Otherwise refer to the DAED section for Tips/Checks (substitute Snohomish for Port Angeles).

Get to Scoresheets

Select School (Snohomish), Event (DUED) then Team # (1) and click Continue.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial



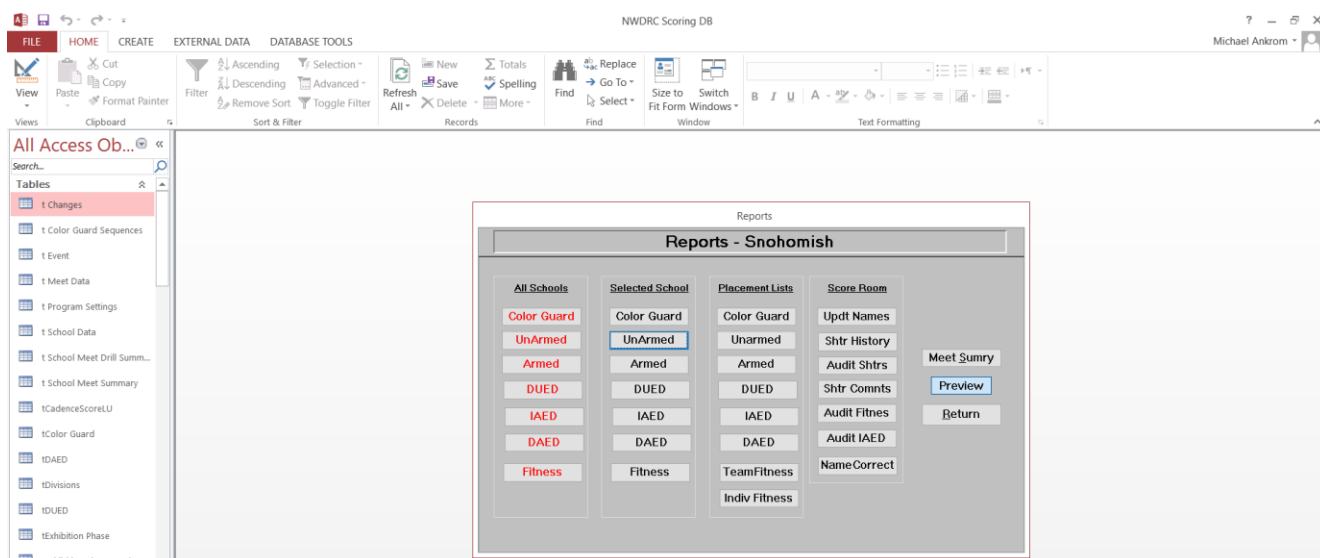
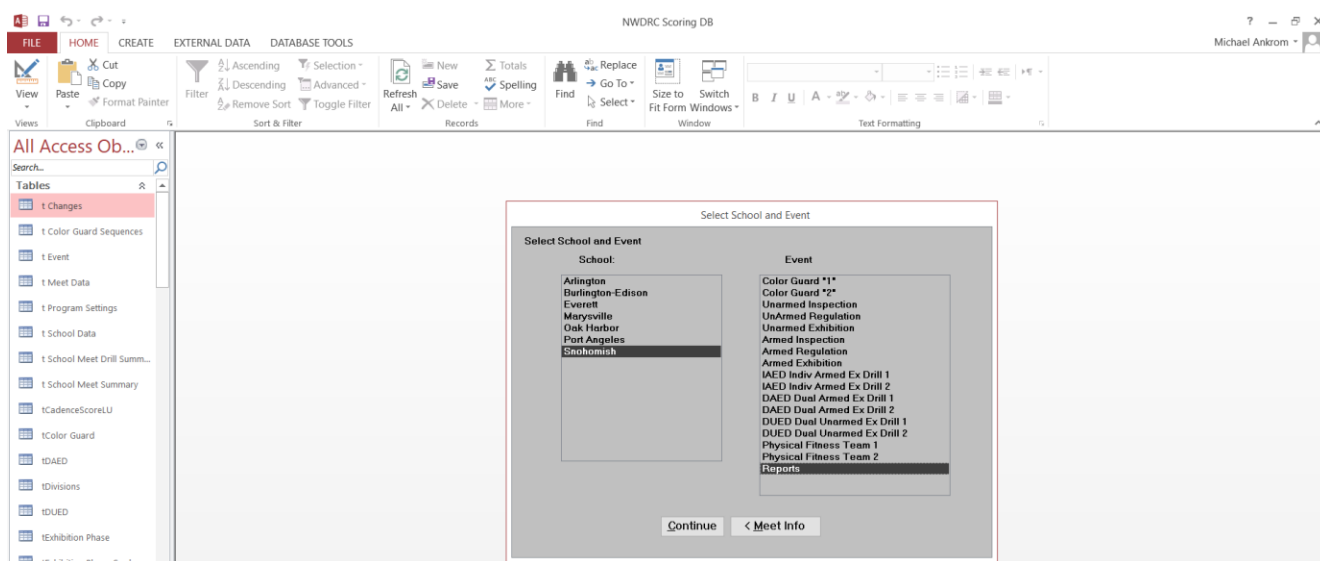
If you have already entered someone in DUED EX Drill 1 then click Team 2. If someone is entered here contact your instructor who can advise that School's instructor of situation and who should be scored.

Event time should be 2-3 minutes (Database calculates any penalties)

Reports

To get to reports from the School and Event screen you can select any school then select reports and hit Continue.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial



Two reports you will use are: Placement Lists and Meet Summary Button. I'll give a brief description of the others but if you need more information please contact Dee Crouch.

All Schools

Get a copy all schools team report for that category

Selected School- Get a copy of the selected school (Snohomish) team report(s) for that category

Score Room- For Dee's use for Database Management

Placement

These reports will show the standing from today's meet in each category. For testing purposes, you would only have one school per event. The process is the same for each one. Print the placement report and compare the scores to the Team reports you have filled in the Team Folders. Below are the screen shots for each category and unless noted follow tips/check after color guard list.

Color Guard:

Will Have Color Guard 1 and 2

13 February 2018

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

pCG Teams - NWDRC Scoring DB

Team Placement

Color Guard 1		Color Guard			
Total	BYE				
1st	721	Arlington	19	19	19
Color Guard 2					
Total	BYE				
1st	715	Burlington Edison	19	19	19

Meet Event: Meet Date: 1/27/2018 Printed: 2/6/2018 7:52:46 PM

- Verify Team Totals match School Team Report including Tie Breaker items from the score sheets (for this one it is #1, 3, 5, and 8. So if total points are tied then compare scores on these items to break the tie. If they are still tied then notify your instructor who consult the NWDRC manual, coordinate with Division Coordinator (Olympic Division- Chief William J. Thiel, Oak Harbor High School) and Other Division Member JROTC Instructors as needed to break the Tie.
- For testing purpose close the placement list by clicking the Close Print Preview (Red Box with White X). See Day of Meet for Printing Instructions / Requirements

Unarmed

pUnArmed - NWDRC Scoring DB

Team Placement

Teams		Unarmed Team	
1st	1333.14	Event	147
Commanders			
1st	147	Event	1333.14

Meet Event: Meet Date: 1/27/2018 Printed: 2/6/2018 8:07:17 PM

Unarmed Placement will have section for Teams and section for Team Commander. The tie breaker for a Team or Team Commander is the total combined points for the Team and Team Commander.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Armed

pArmed - NWDRC Scoring DB

FILE PRINT PREVIEW

Print Size Margins Show Margins Print Data Only Portrait Landscape Columns Page Setup Zoom One Page Two Pages More Pages Refresh Excel Text PDF Email More Close Print Preview Close Preview

All Access Ob... Search...

Tables

- t Changes
- t Color Guard Sequences
- t Event
- t Meet Data
- t Program Settings
- t School Data
- t School Meet Drill Summ...
- t School Meet Summary
- tCadenceScoreLU
- tColor Guard
- tDAED
- tDivisions
- tDUED
- tExhibition Phase
- tExhibition Phase Cmdr
- tFitnessIndividual
- tFitnessTeam
- tIAED
- tInspection Phase

Team Placement

Teams		Armed Team
1st	1471.28 Marysville	Cndr. 141
Commanders		Team
1st	141 Marysville	1471.28

Meet Event: Meet Date: 1/27/2018 Printed: 2/6/2018 9:12:33 PM

Armed follows same process as Unarmed above.

DUED

Rifle Team Standings - NWDRC Scoring DB

FILE PRINT PREVIEW

Print Size Margins Show Margins Print Data Only Portrait Landscape Columns Page Setup Zoom One Page Two Pages More Pages Refresh Excel Text PDF Email More Close Print Preview Close Preview

All Access Ob... Search...

Tables

- t Changes
- t Color Guard Sequences
- t Event
- t Meet Data
- t Program Settings
- t School Data
- t School Meet Drill Summ...
- t School Meet Summary
- tCadenceScoreLU
- tColor Guard
- tDAED
- tDivisions
- tDUED
- tExhibition Phase
- tExhibition Phase Cmdr
- tFitnessIndividual
- tFitnessTeam
- tIAED
- tInspection Phase
- tInspection Phase Cmdr

Team Placement

Place	Score	School	Names	Tie 1	Tie 2
1st	226	Snohomish	Hill, G & Smith K	37	18
2nd	0	Snohomish		0	0
3rd	0	Port Angeles		0	0

Pages: 1

Refer to NWDRC manual for Tiebreakers here

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

IAED

Rifle Team Standings - NWDRC Scoring DB

Michael Ankrom

FILE PRINT PREVIEW

Print Size Margins Show Margins Print Data Only Portrait Landscape Columns Page Setup Zoom One Page Two Pages More Pages Refresh All Excel Text PDF Email More Close Print Preview

All Access Ob... Search... Tables t Changes t Color Guard Sequences t Event t Meet Data t Program Settings t School Data t School Meet Drill Summ... t School Meet Summary tCadenceScoreLU tColor Guard tDAED tDivisions tDUED tExhibition Phase tExhibition Phase Cmdr tFitnessIndividual tFitnessTeam tIAED tInspection Phase tInspection Phase Cmdr

Team Placement Individual Armed Exhibition Drill

Rank	Score	Team	Score	Score
1st	173	Oak Harbor	38	15
2nd	0	Oak Harbor	0	0
3rd	0	Ewert	0	0

Meet: Ewert Meet Date: 1/27/2018 Printed: 2/6/2018 8:18:48 PM

Pages: 1 No Filter

Ready NUM LOCK 8:18 PM 2/6/2018 59%

Refer to NWDRC manual for Tiebreakers here

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

DAED

Rifle Team Standings - NWDRC Scoring DB

Michael Ankrom

FILE PRINT PREVIEW

Print Size Margins Show Margins Print Data Only Portrait Landscape Columns Page Setup Zoom One Page Two Pages More Pages Refresh Excel Text File PDF Email More Close Print Preview Close Preview

All Access Ob... Search... Tables t Changes t Color Guard Sequences t Event t Meet Data t Program Settings t School Data t School Meet Drill Summ... t School Meet Summary tCadenceScoreLU tColor Guard tDAED tDivisions tDUED tExhibition Phase tExhibition Phase Cmdr tFitnessIndividual tFitnessTeam tIAED tInspection Phase tInspection Phase Cmdr

Team Placement Dual Armed Exhibition Drill

Duals	Score			Tie 1	Tie 2
1st	236	Port Angeles	Smith, J & Jones, T	38	19
2nd	0	Ewert		0	0

Meet Event: Meet Date: 1/27/2018 Printed: 2/6/2018 8:19:01 PM

Page: 1 of 1 No Filter

Ready NUM LOCK 8:19 PM 2/6/2018 59%

Refer to NWDRC manual for Tiebreakers here

Physical Fitness Teams

pFitness Placement - NWDRC Scoring DB

Michael Ankrom

FILE PRINT PREVIEW

Print Size Margins Show Margins Print Data Only Portrait Landscape Columns Page Setup Zoom One Page Two Pages More Pages Refresh Excel Text File PDF Email More Close Print Preview Close Preview

All Access Ob... Search... Tables t Changes t Color Guard Sequences t Event t Meet Data t Program Settings t School Data t School Meet Drill Summ... t School Meet Summary tCadenceScoreLU tColor Guard tDAED tDivisions tDUED tExhibition Phase tExhibition Phase Cmdr tFitnessIndividual tFitnessTeam tIAED tInspection Phase tInspection Phase Cmdr

Physical Fitness Teams

1st	1,174	Arlington (Team 1)
-----	-------	--------------------

Meet Event: Meet Date: 1/27/2018 Printed: 2/6/2018 8:19:43 PM

Page: 1 of 1 No Filter

Ready NUM LOCK 8:19 PM 2/6/2018 59%

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Highly unlikely for a tie in this category. Refer to NWDRC Manual if needed

Physical Fitness Individuals

Section for Males and Section for Females

The screenshot shows the pFitnessTop(MF) - NWDRC Scoring DB application. The interface includes a ribbon with tabs for FILE, PRINT PREVIEW, and a search bar. The left sidebar lists various tables, including 't Changes', 't Color Guard Sequences', 't Event', 't Meet Data', 't Program Settings', 't School Data', 't School Meet Drill Summ...', 't School Meet Summary', 'tCadenceScoreLU', 'tColor Guard', 'tDAED', 'tDivisions', 'tDUED', 'tExhibition Phase', 'tExhibition Phase Cmdr', 'tFitnessIndividual', 'tFitnessTeam', 'tIAED', 'tInspection Phase', and 'tInspection Phase Cmdr'. The main content area displays two reports: 'Top Physical Fitness Scores (Female)' and 'Top Physical Fitness Scores (Male)'. The 'Top Physical Fitness Scores (Female)' report shows the following data:

Rank	Score	Team	Name
1st	245.0	Arlington (Team 1)	Lampert, E
2nd	230.0	Arlington (Team 1)	Williams, H

The 'Top Physical Fitness Scores (Male)' report shows the following data:

Rank	Score	Team	Name
1st	263.0	Arlington (Team 1)	Finch, J
2nd	228.0	Arlington (Team 1)	Murray, A
3rd	208.0	Arlington (Team 1)	Palmer, C

The bottom status bar indicates the meet name 'Meet Brown', meet date '1/27/2018', and print date '2/6/2018 9:33:00 PM'.

Highly unlikely for a tie in this category. Refer to NWDRC Manual if needed

Meet Summary Button-

This report is just what the name describes. It a summary sheet (usually two pages) with each team and their scores in each category they competed in at this meet. This is printed after all the other scoring and placements are done. A copy is put in each school's folder. No checks or verifications are required for this report.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

sSummary - NWDRC Scoring DB

FILE PRINT PREVIEW

Print Size Margins Show Margins Print Data Only Portrait Landscape Columns Page Setup Zoom One Two More Pages Pages Refresh Excel Text PDF Email More Close Print Preview

All Access Objects

Search...

Tables

- t Changes
- t Color Guard Sequences
- t Event
- t Meet Data
- t Program Settings
- t School Data
- t School Meet Drill Summary
- t School Meet Summary
- t Cadence Score LU
- t Color Guard
- t DAED
- t Divisions
- t DUED
- t Exhibition Phase
- t Exhibition Phase Cmdr
- t Fitness Individual
- t Fitness Team
- t IAED
- t Inspection Phase
- t Inspection Phase Cmdr

Meet Summary

Color Guard	Team Num	Unarmed Team			Total Team Cndr	Team Num	Armed Team			Total Team Cndr	IAED	DAED	DUED	Fitness
		Insgt	Rg	Exhib			Insgt	Rg	Exhib					
1	2	Team Cndr	Team Cndr	Team Cndr	Team Cndr	Team Cndr	Team Cndr	Team Cndr	Team Cndr	Team Cndr	Team Cndr	Team Cndr	Team Cndr	Team Cndr
Arlington	721	1				1								1174
Burlington-Edison	713													
Everett		1	291.7	839.5	202.0	1333.1								
		40	62	45	147									
		17/1.02	17/1.02	17/1.02										
Marysville						1	325.4	904.2	241.7	1471.3				
			32	64	45	141								
			24/1.06	24/1.06	24/1.06									
Snohomish													326	

Meet: Everett Meet Date: 1/27/2018

Printed: 2/6/2018 9:41:01 PM

Page: 1

Ready NUM LOCK 9:41 PM 2/6/2018

You can repeat this practice/testing as many times as needed. However once you are done please discard all reports and delete database (if you will be using same computer to score your meet).

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Day of the Meet

If possible have as much as possible done day or two before meet if possible to reduce stress on meet day.

Breathe, Have Fun and if you are not sure ask questions.

Have a communication plan with your instructor(s) (two radio, cell phone, physical check-in, etc.)

Verify scoresheets and Judges Clipboards are ready to go

Make sure score room is set-up with 4/5 basic "work stations" and an area for instructors to review their scores throughout the day as they get filed.

Including pencils, paper clips, staples, ten keys (check printing), computer, printer (set as default for computer)

All practice papers/forms are removed

See [Scoring Room Overview](#) (page 16) above.

Computer Prep

Know any logon Passwords

Internet Access (Is a plus to access NWDRC Website) - If not have a printed copy of NWDRC Manual available

Power Supply, Mouse and Printer (Can be network or Local- but needs to be set as default)

Fresh Copy of Database is loaded on computer and Ready to Go (Reference Practice/Testing Database (~Page 13))

Open the Database: Double click on the Database icon wherever you have saved it. It should open to the Meet Dates screen.

Select your meet from the list you want to use by double clicking on the date next to your meet.

Brings up the Select/Create meet Date Screen. Verify you selected the correct meet

If you did click Continue and If not then click Select Meet to go back to #2

Verify Meet Information Screen content

- i. Meet Information- One more check to make sure you have downloaded the correct database and selected the right meet
- ii. Judges Count- Verify the number of judges per Event is correct. UI- Unarmed Inspection; UR- Unarmed Regulation, UE- unarmed Exhibition; AI- Armed Inspection; AR- Armed Regulation; AE- Armed Exhibition
- iii. Regulation Drill Parameters- This is the Drill Pattern or Card that will be performed at your meet for Unarmed and Armed Regulation Drill respectively. Your instructor will have these and they should be on the printed drill meet schedule.
- iv. Drill Teams per School- Should be 2 as each school may field 2 teams as long as 1st team has 21 or more members and 2nd team must have at least 10 members.
- v. Color Guard Sequence- This is the drill Pattern or Card that will be performed at this meet like the Regulation Drill Parameters above.
- vi. If all the information above is correct then Click Continue to go to next screen.

Brings you to: School and Event Screen [Main or Home Page for the meet].

Organize Volunteers (Do ahead of meet if possible)

- Let Volunteers know that they can/should go and watch their cadets' events. It is about the students.
- Review Score room Layout and Flow of scoresheets
- Review Scoresheets to define what a complete set of scoresheet for each event will be
- Assign Work Stations (Can rotate Positions as/if needed)
- Familiarize volunteers with work station duties and equipment

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

- Accuracy is more important than speed!
- Breathe, Have Fun and ask questions if you're not sure
- Remember Coaches/Instructors/Score Room Volunteers and Runners (at Station #1) are the only people that should be in the Score Room

Process Score sheets as they come in

Reference the following sections of this tutorial:

[Score Sheet Flow thru Scoring Room](#) (page 16)

[Work Stations Summary](#) (page 16)

[Event Score Sheets](#) (page 23)

Ask Questions if you're not sure

Monitor Meet Schedule to ensure Scoresheets are getting to score room in timely manner.

Coaches and Instructors are the only people to review completed scoresheets and only once they have been filed in their folders

If an instructor asks questions regarding a completed scoresheet:

If it is a data entry error then make the correction

Any other questions regarding cadence, penalties, etc. notify your instructor who will work to resolve up to and including the Division Coordinator (Olympic Division- Chief William J. Thiel, Oak Harbor High School) as well as Other Division Member JROTC Instructors

Placement List

Event Completion (i.e. Color Guard)

Once all scoresheets for an event are complete (scores posted in Database, Team Reports completed and filed in Team folders)

Print initial placement report for that Event (Repeat process for Each Event)

Validate Scores on placement report against the team reports which have been filed in Team Folders

If scores match then Post a copy of the results in Coaches Area where filed reports are kept
For Coaches and Instructors only to review

Print 2 Copies of Final Placement Report for Each Event

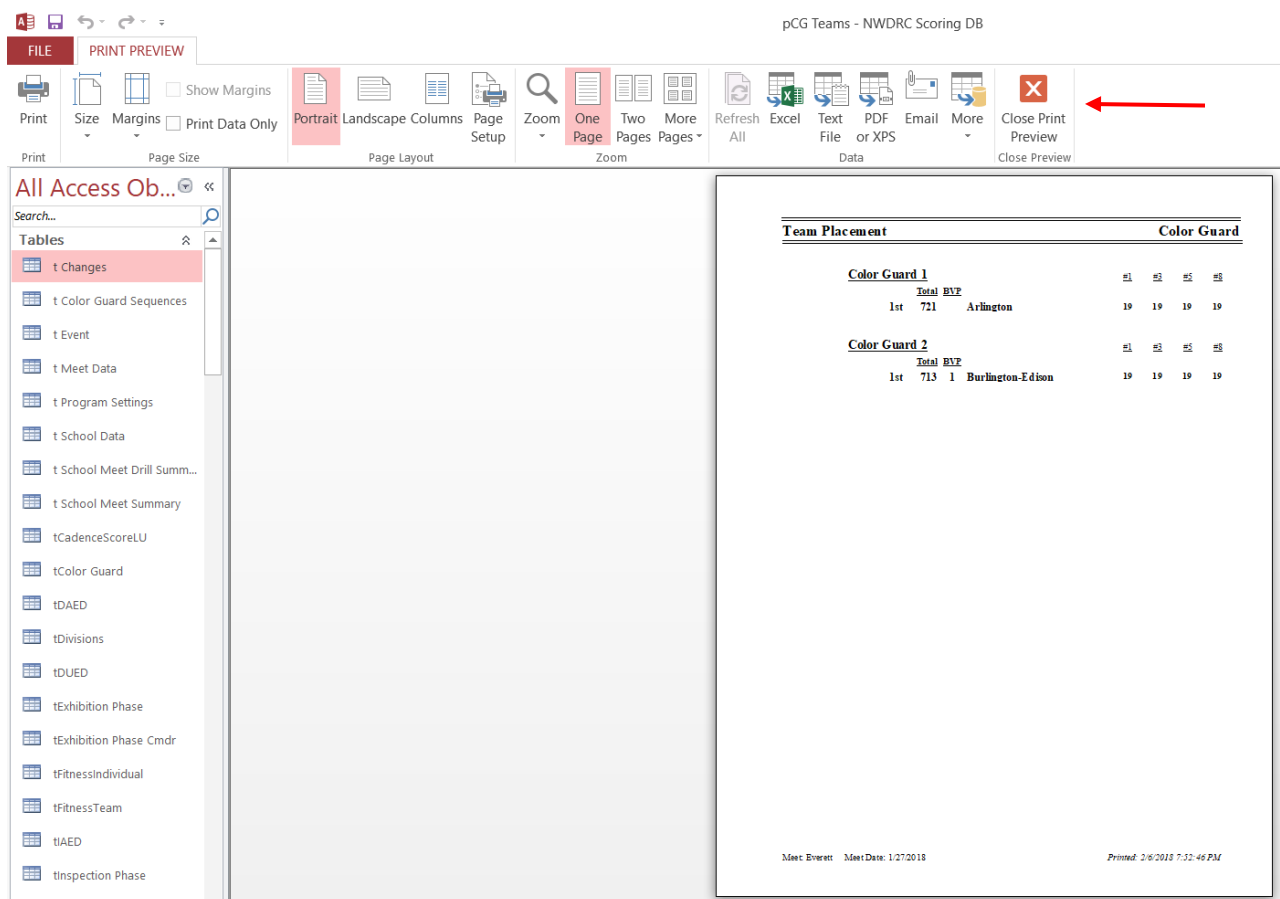
Timing: Must be before Drill Down, but can print earlier but must reprint if any changes are made to any scoresheets for that event (Instructor questions/challenges, Corrected Entry Errors, etc.)

Provide 1st Copy to Your Instructor for Award Ceremony

Provide 2nd Copy to Division Coordinator

- Olympic Division- Capt Will Lennon, Snohomish High School
- Puget Sound Division – Maj JJ Golemboski – Federal Way High School
- Columbia River Division – LtCol Judson Kelley – Bethel High School
- Narrows View Division – CWO3 Mike Kindred, - Curtis High School

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial



To Print click Print Button on left (Will then automatically print if printer is set to default. Otherwise would have to select correct printer which is not preferred.)

Close the placement list by clicking the Close Print Preview (Red Box with White X).

Meet Summary

Print after all the other scoring and placements are done. A copy is placed in each school's folder. No checks or verifications are required for this report.

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

The screenshot shows the 'sSummary - NWDRC Scoring DB' application. The left sidebar lists various tables, including 't Changes', 't Color Guard Sequences', 't Event', 't Meet Data', 't Program Settings', 't School Data', 't School Meet Drill Sum...', 't School Meet Summary', 'tCadenceScoreLU', 'tColor Guard', 'tDAED', 'tDivisions', 'tDUED', 'tExhibition Phase', 'tExhibition Phase Cmdr', 'tFitnessIndividual', 'tFitnessTeam', 'tIAED', and 'tInspection Phase'. The main window displays the 'Meet Summary' table with columns for Color Guard, Unarmed Team, and Armed Team, each with sub-columns for Team Num, Ingest, Reg, Exhib, and Total. Rows are listed for Arlington, Burlington-Edison, Everett, Marysville, and Snohomish. At the bottom, it says 'Meet: Everett Meet Date: 1/27/2018' and 'Printed: 2/6/2018 9:41:01 PM'.

To Print click Print Button on left (Will then automatically print if printer is set to default. Otherwise would have to select correct printer which is not preferred.)
Close the placement list by clicking the Close Print Preview (Red Box with White X).

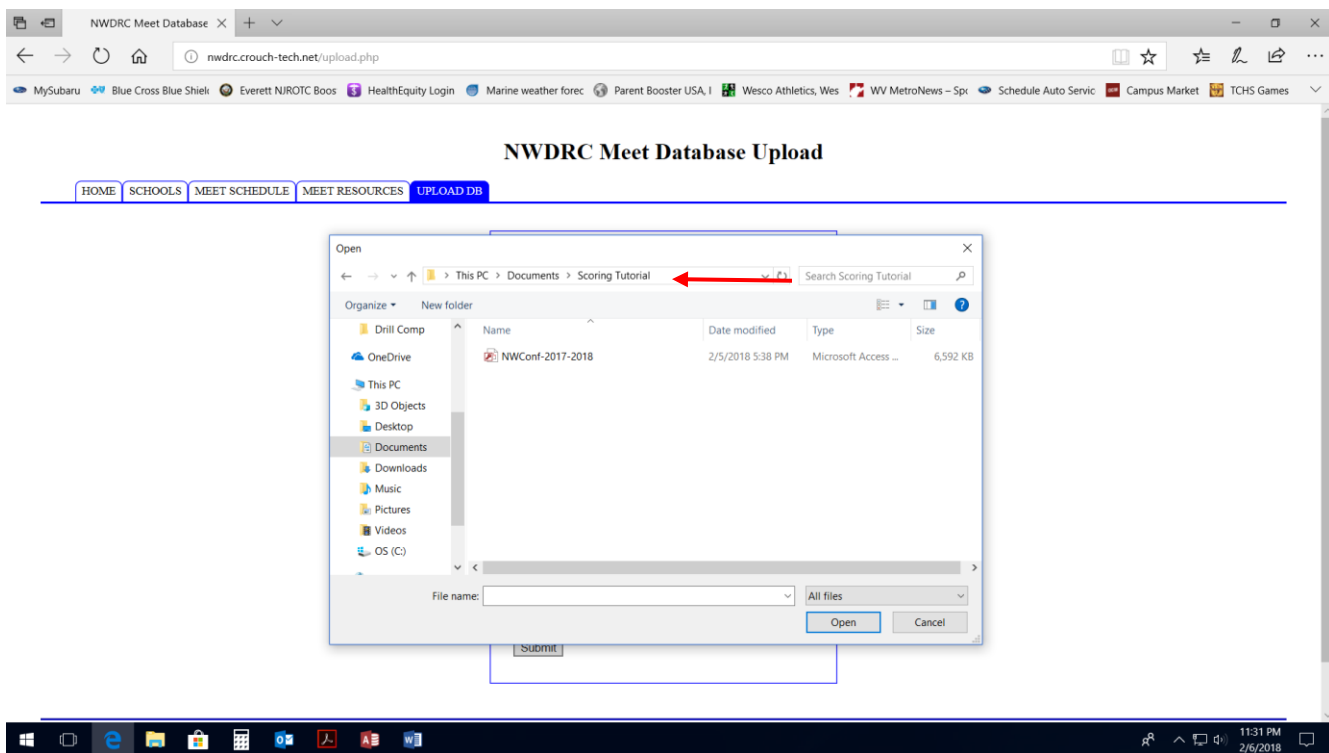
Scoring Computer

- Don't Close Database until very last for requests (reprints, last second scoring changes, etc.)
- After Closing Database and Before Turning Computer Off
 - Upload Database (Confirm with Instructor is he wants you to do this) - See Screenshots below
 - Go to NWDRC Website- Upload DB Page
 - Select Meet Location
 - Click Browse to Map to Location where you saved Database
 - Click on database (Will Populate File Name in Open Box)
 - Click Open to populate file location in Meet Database Box- Back on NWDRC Webpage
 - Click Submit- Will get confirmation message once Database is uploaded

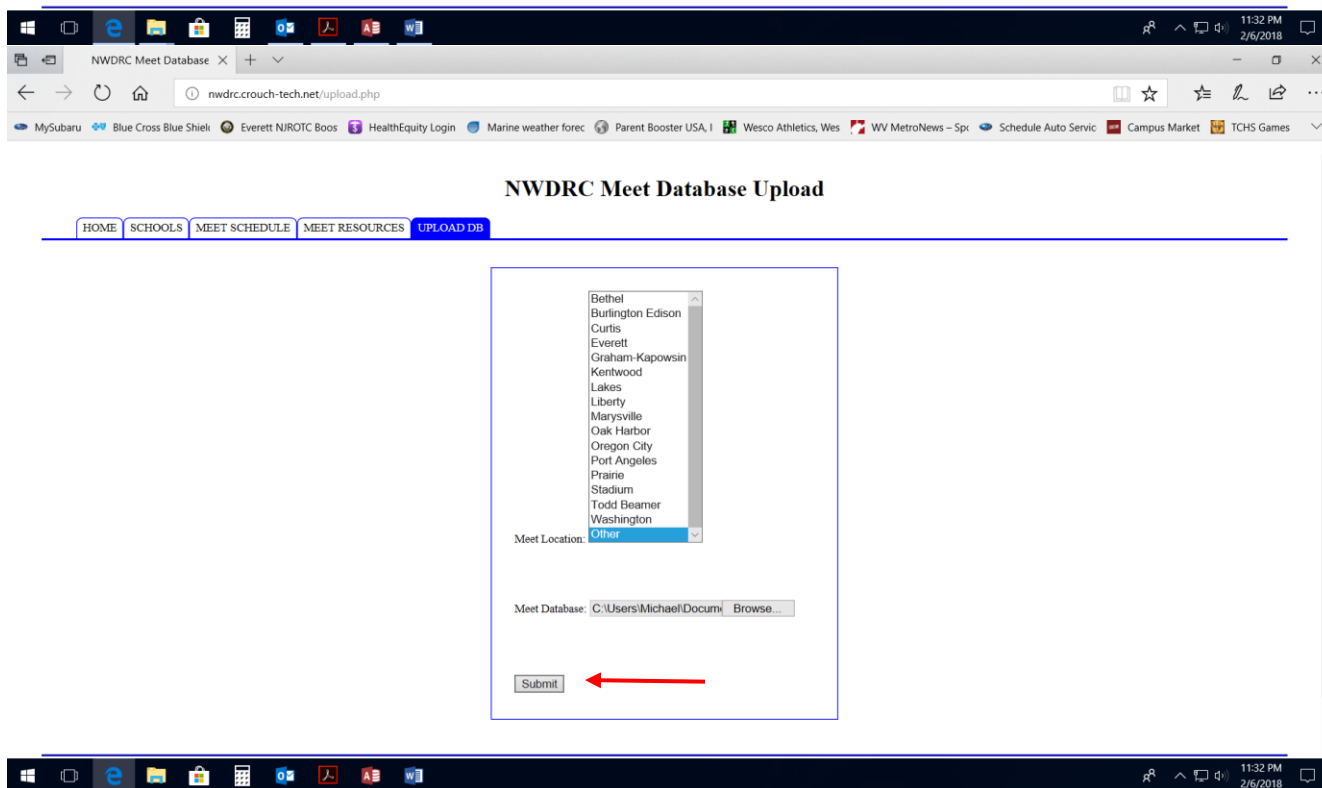
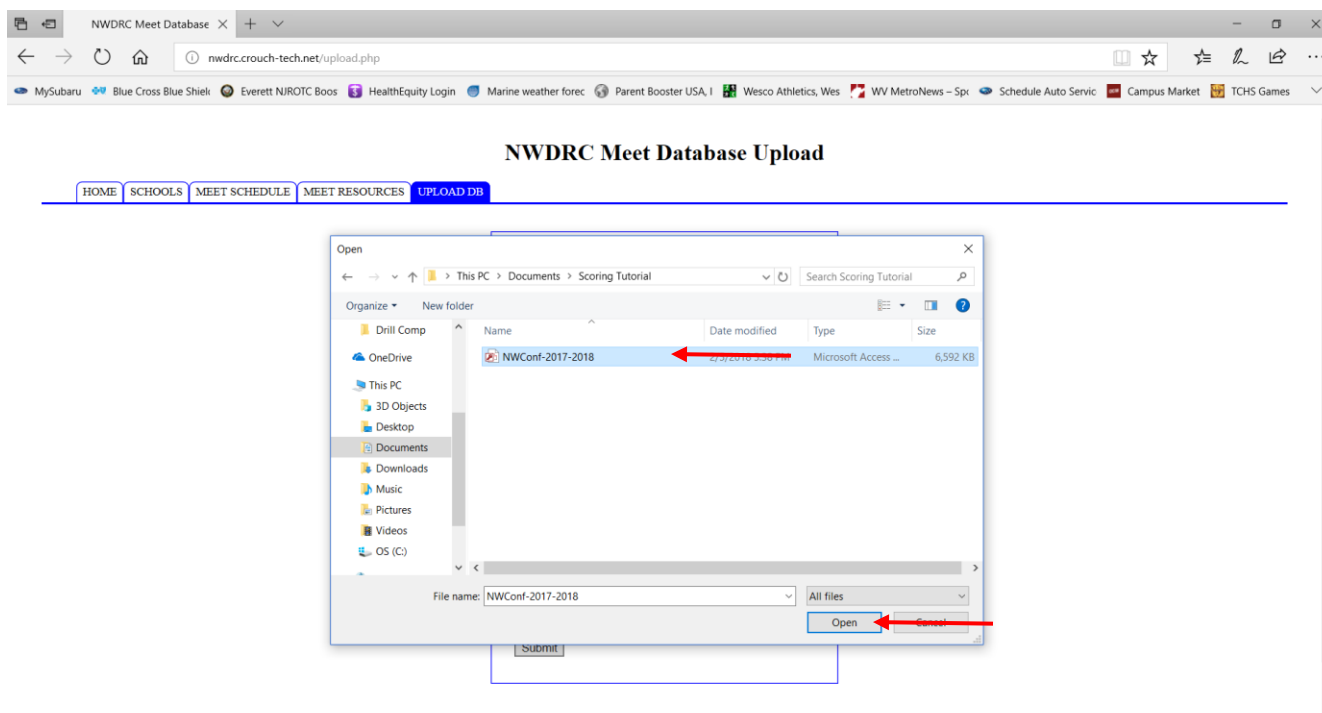
Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Upload the database after the meet

The screenshot shows a web browser window with the URL `nwdrc.crouch-tech.net/upload.php`. The page title is "NWDRC Meet Database Upload". A navigation bar at the top includes links for HOME, SCHOOLS, MEET SCHEDULE, MEET RESOURCES, and UPLOAD DB (which is highlighted). The main form area contains a dropdown menu for "Meet Location" with a list of schools: Bethel, Burlington Edison, Curtis, Everett, Graham-Kapowsin, Kentwood, Lakes, Liberty, Marysville, Oak Harbor, Oregon City, Port Angeles, Prairie, Stadium, Todd Beamer, Washington, and Other. A red arrow points to this dropdown. Below the dropdown is a "Meet Database:" label followed by a text input field and a "Browse..." button. Another red arrow points to the "Browse..." button. At the bottom of the form is a "Submit" button.



Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial



Break Down Score Room

Pack all score room equipment and supplies in the supplied tubs except host school provided items (pencils, computer, printer and paper) for the Instructor hosting the next meet to take with them.

Shut down Computer (Assume DB has been uploaded)

Clean and return score room to original layout (Confirm requirements with your instructor)

Northwest Drill and Rifle Conference (NWDRC) Scoring Tutorial

Breathe, Smile and Know your time and support are much appreciated! ☺

For questions or more information, you can reach me (Mike Ankrom) via e-mail (mike.ankrom@comcast.net) or Scoring Coordinator (Dee Crouch) via email (Dee.Crouch@Crouch-Tech.com).